

Probabilities, where do the come?

- Humans can believe is a subjective viewpoint
- Form any finite sample, we can estimate the true fraction and also calculate how accurate our estimation is likely to be.
 - This approach is called frequentist.
- True nature of the universe, for example for a fair coin the probability up heads 0.5.

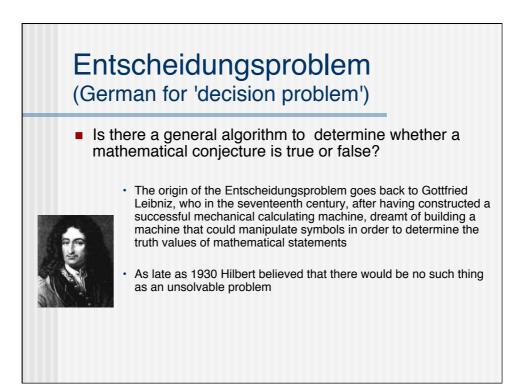
. If
$$\Omega$$
 is a set of all possible events, $P(\Omega) = 1$.
 $P(a) = card(a)/card(\Omega)$.
 $P(a|b) = card(P(a \land b))/card(b)$.
 $P(a|b) = \frac{P(a \land b)}{P(b)}$ $P(b|a) = \frac{P(a \land b)}{P(a)}$
 $P(b|a) = \frac{P(a|b) \cdot P(b)}{P(a)}$

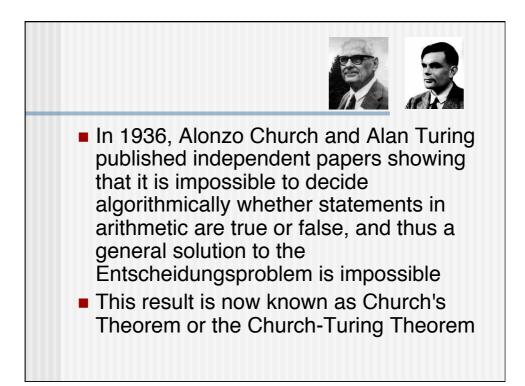


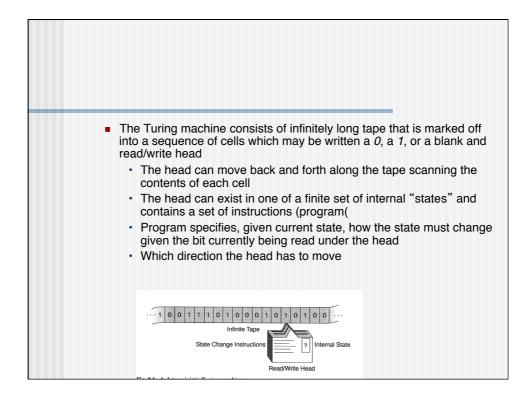
$$P(b|a) = \frac{P(a|b) \cdot P(b)}{P(a)}$$

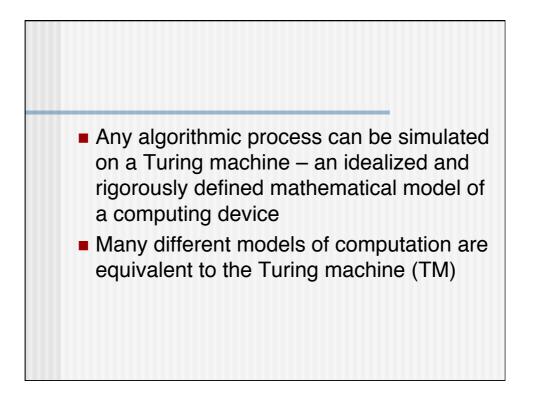
$$H(B \mid A) = -\sum_{a \in A} p(y) \sum_{b \in B} p(b \mid a) \log(p(b \mid a)) = -\sum_{a,b} p(b,a) \log \frac{p(b,a)}{p(a)}$$

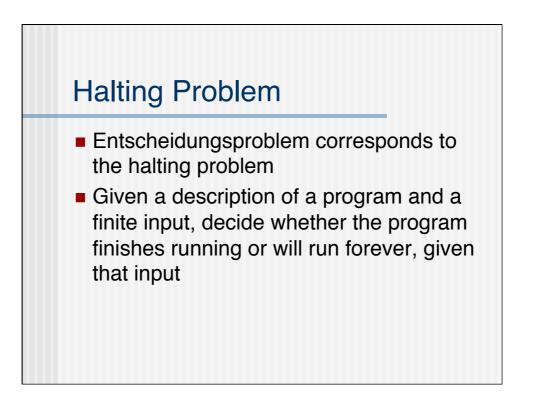
 $H(B \mid A) = H(B,A) - H(A)$

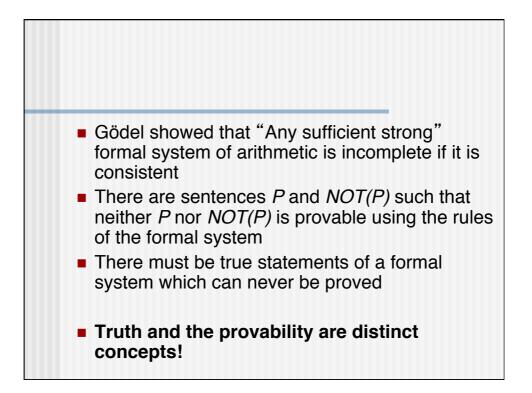


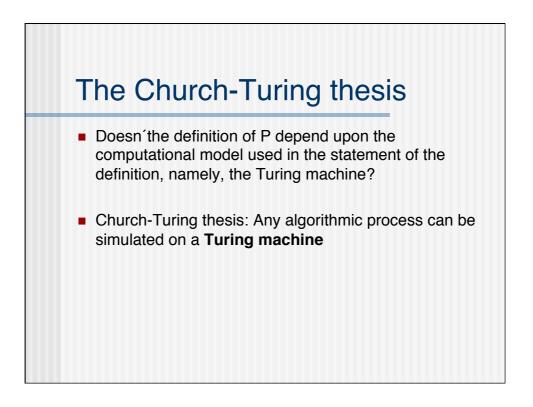


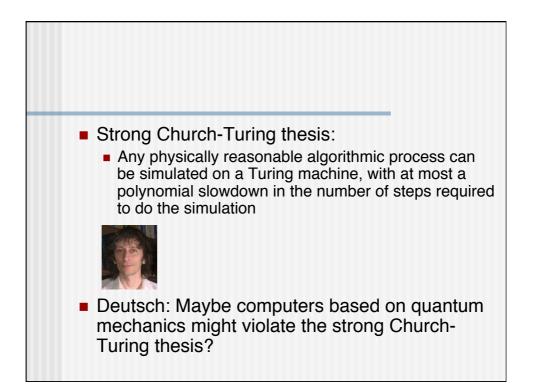


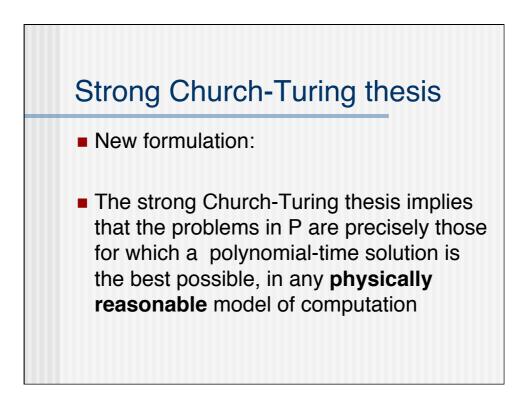


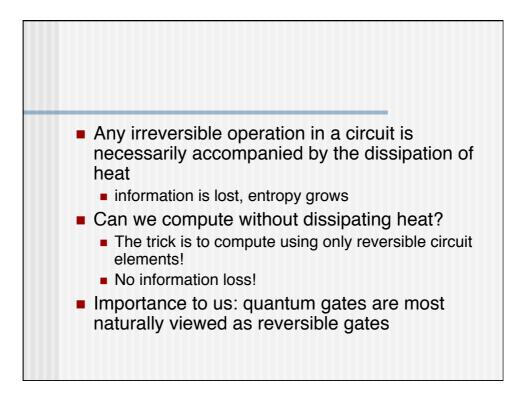


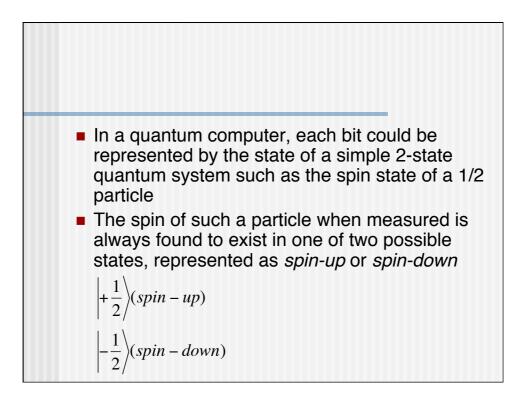


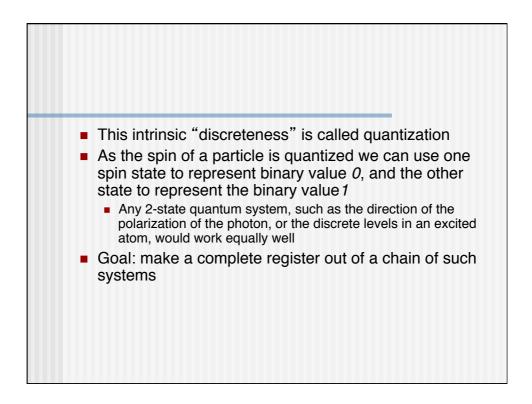


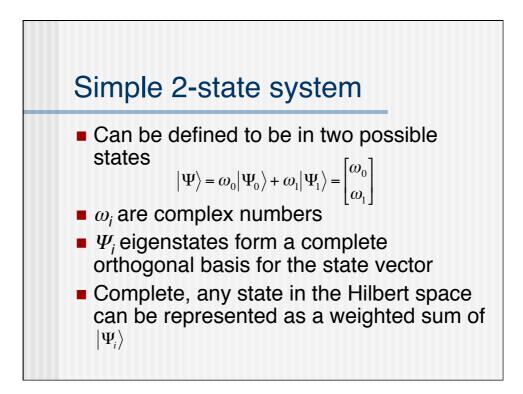


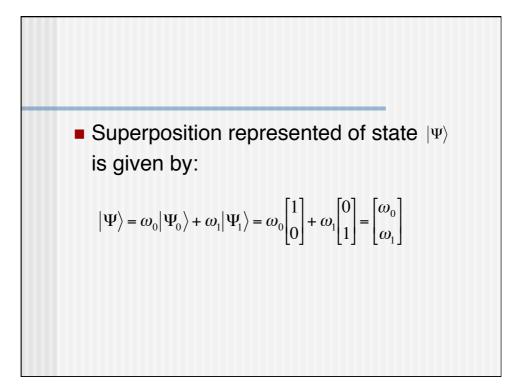




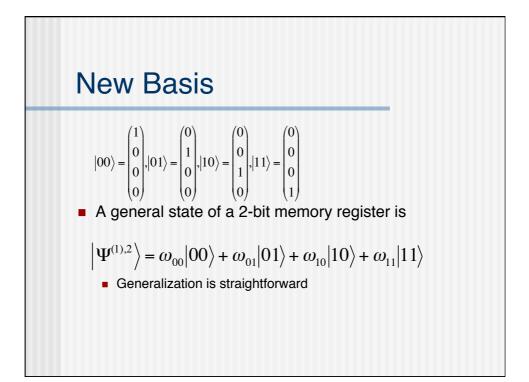


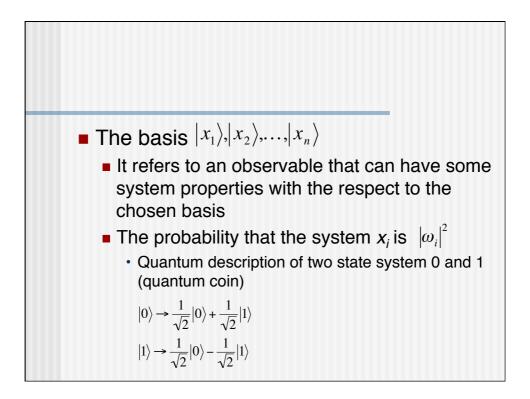


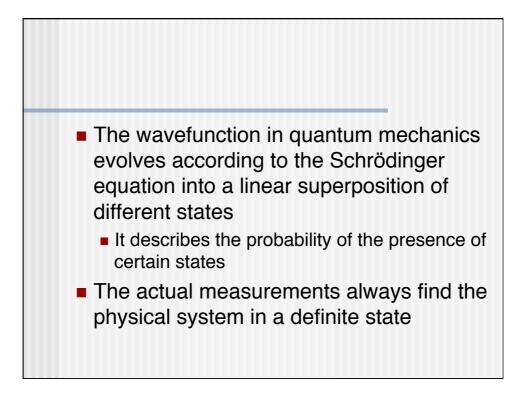


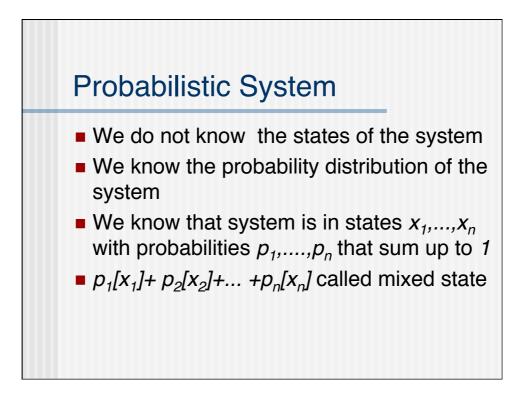


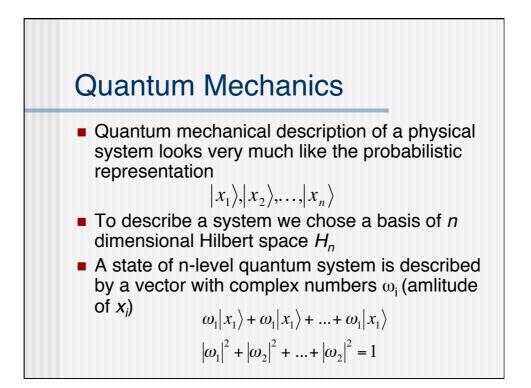
$$\begin{split} \left| \Psi^{(1)} \right\rangle &= \omega_{0}^{(1)} \left| \Psi_{0}^{(1)} \right\rangle + \omega_{1}^{(1)} \left| \Psi_{1}^{(1)} \right\rangle = \begin{bmatrix} \omega_{0}^{(1)} \\ \omega_{1}^{(1)} \end{bmatrix} \\ \left| \Psi^{(2)} \right\rangle &= \omega_{0}^{(2)} \left| \Psi_{0}^{(2)} \right\rangle + \omega_{1}^{(2)} \left| \Psi_{1}^{(2)} \right\rangle = \begin{bmatrix} \omega_{0}^{(2)} \\ \omega_{1}^{(2)} \end{bmatrix} \\ \left| \Psi_{0}^{(1)} \right\rangle &= \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \left| \Psi_{1}^{(1)} \right\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \left| \Psi_{0}^{(2)} \right\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \left| \Psi_{1}^{(2)} \right\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \\ \left| \Psi_{1}^{(1)} \right\rangle \otimes \left| \Psi_{1}^{(2)} \right\rangle = \begin{pmatrix} \omega_{0}^{(1)} \\ \omega_{1}^{(1)} \right\rangle \otimes \begin{pmatrix} \omega_{0}^{(2)} \\ \omega_{1}^{(2)} \end{pmatrix} = \begin{pmatrix} \omega_{0}^{(1)} \\ \omega_{0}^{(1)} \\ \omega_{1}^{(1)} \\ \omega_{1}^{(1)} \\ \omega_{1}^{(1)} \end{pmatrix} = \left| \Psi^{(12)} \right\rangle = \begin{pmatrix} \omega_{00} \\ \omega_{01} \\ \omega_{10} \\ \omega_{11} \end{pmatrix} \end{split}$$

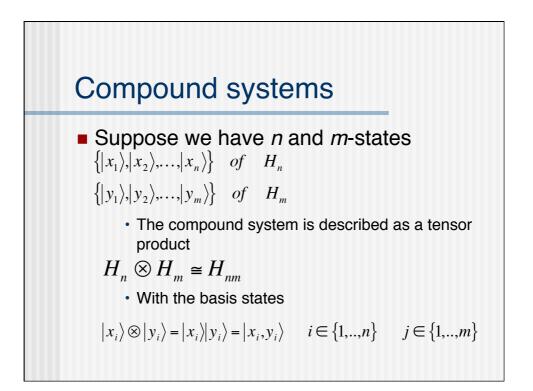


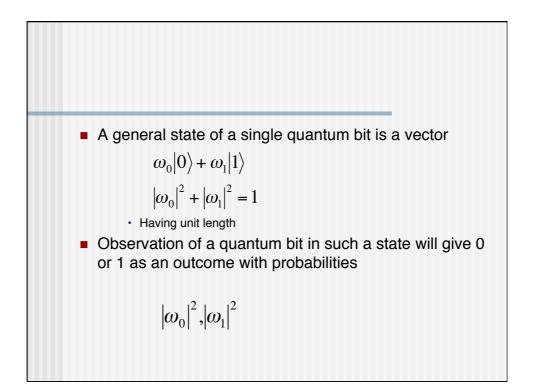


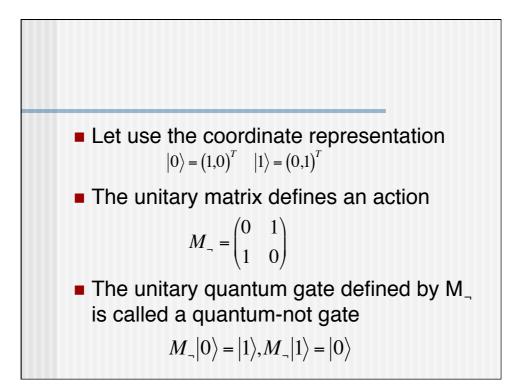


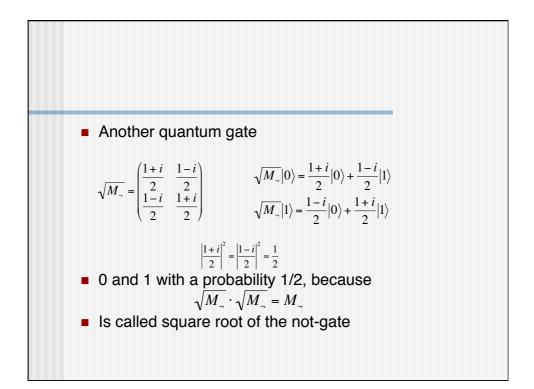


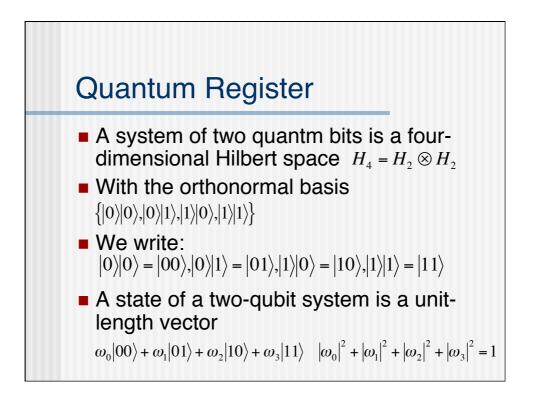


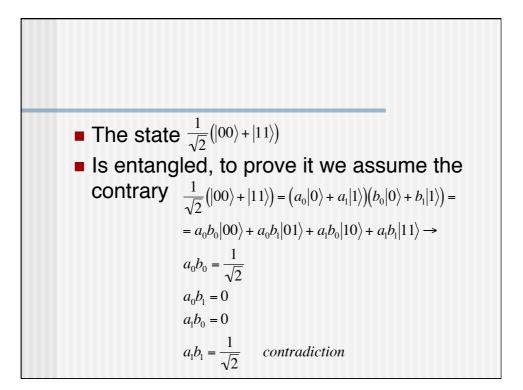


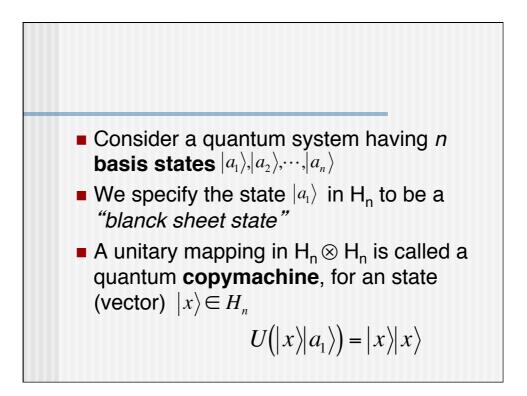


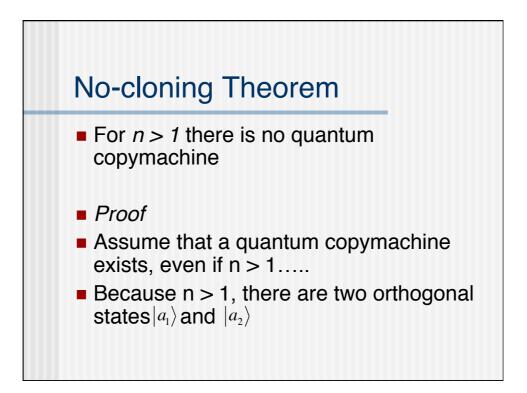












$$U(|a_1\rangle|a_1\rangle) = |a_1\rangle|a_1\rangle \quad U(|a_2\rangle|a_1\rangle) = |a_2\rangle|a_2\rangle$$

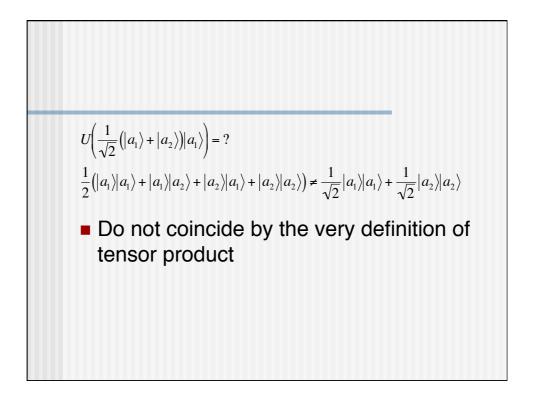
and also
$$U\left(\frac{1}{\sqrt{2}}(|a_1\rangle + |a_2\rangle)|a_1\rangle\right) = \left(\frac{1}{\sqrt{2}}(|a_1\rangle + |a_2\rangle)\right)\left(\frac{1}{\sqrt{2}}(|a_1\rangle + |a_2\rangle)\right)$$

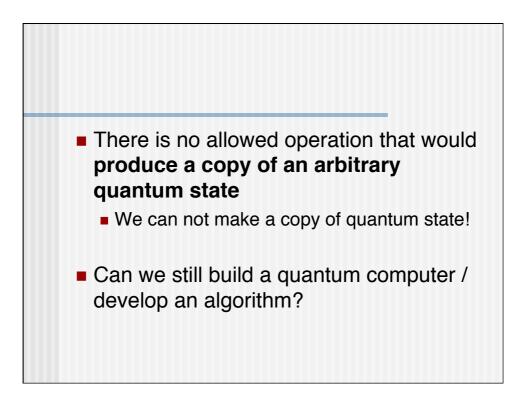
$$= \frac{1}{2}(|a_1\rangle|a_1\rangle + |a_1\rangle|a_2\rangle + |a_2\rangle|a_1\rangle + |a_2\rangle|a_2\rangle)$$

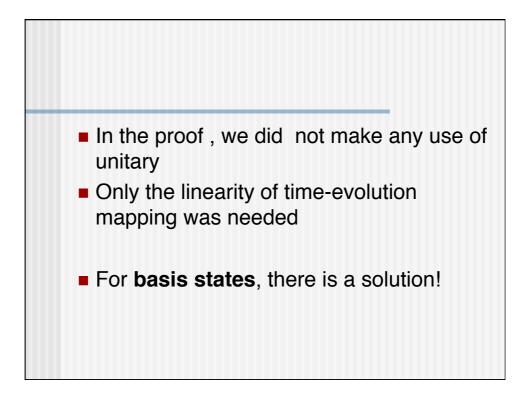
$$U \quad linear$$

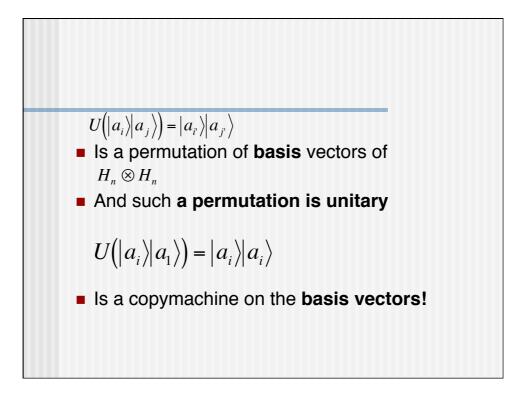
$$U\left(\frac{1}{\sqrt{2}}(|a_1\rangle + |a_2\rangle)|a_1\rangle\right) = \frac{1}{\sqrt{2}}U(|a_1\rangle|a_1\rangle) + \frac{1}{\sqrt{2}}U(|a_2\rangle|a_1\rangle)$$

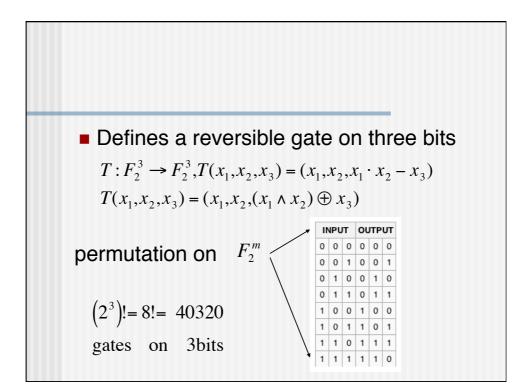
$$= \frac{1}{\sqrt{2}}|a_1\rangle|a_1\rangle + \frac{1}{\sqrt{2}}|a_2\rangle|a_2\rangle$$

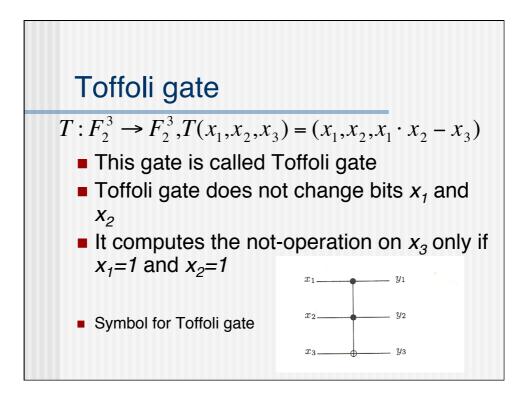


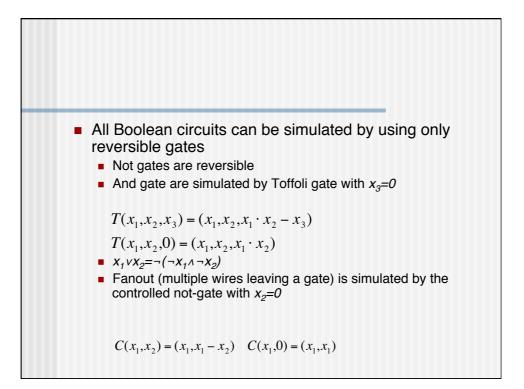


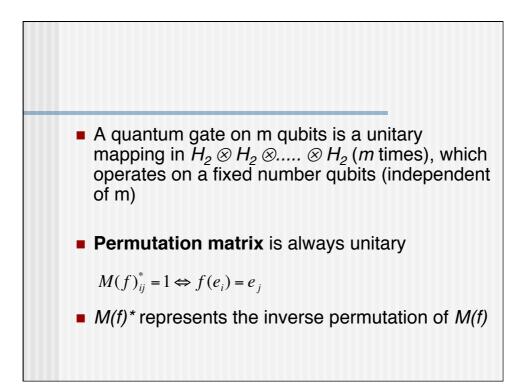


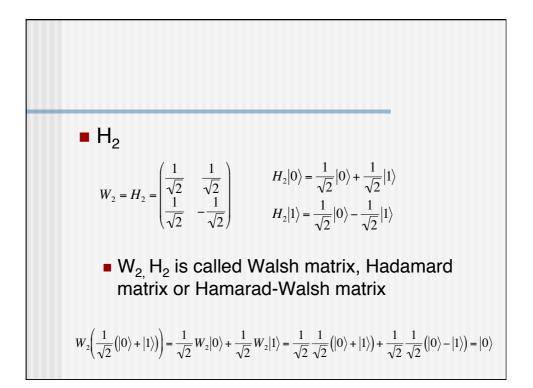


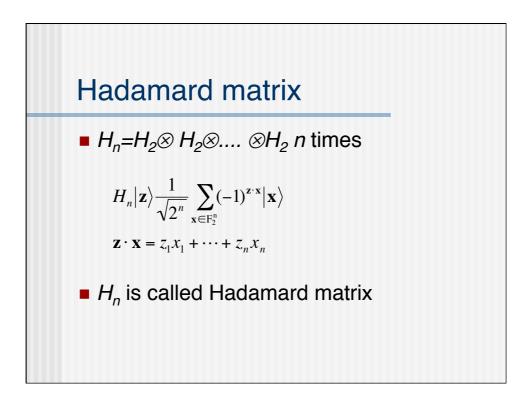










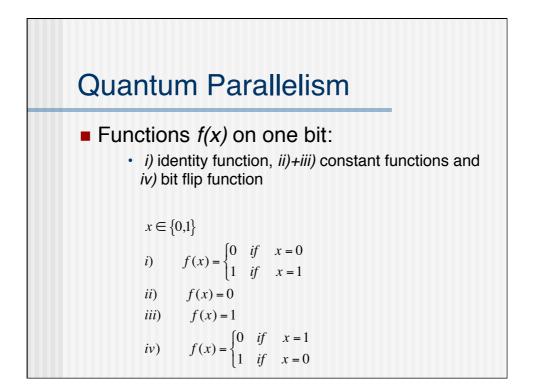


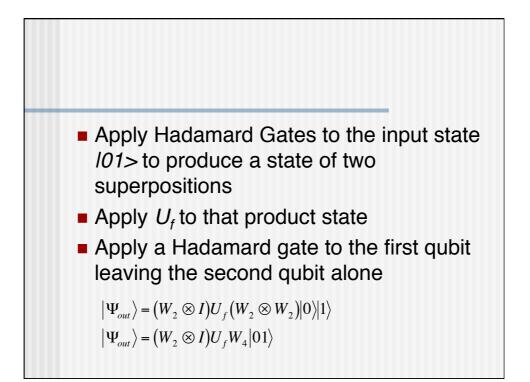
Matrix representation of serial and parallel operations

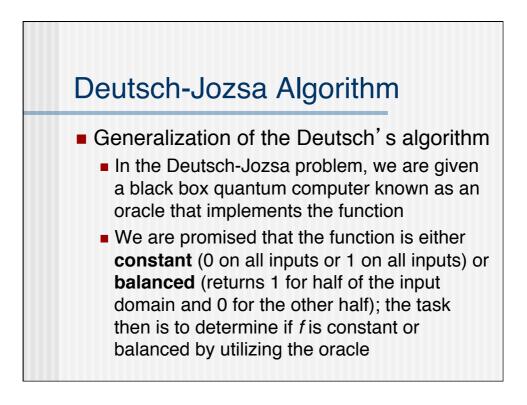
 Circuit for application of the phase gate, followed by Hadanard gate and then followed by Z gate

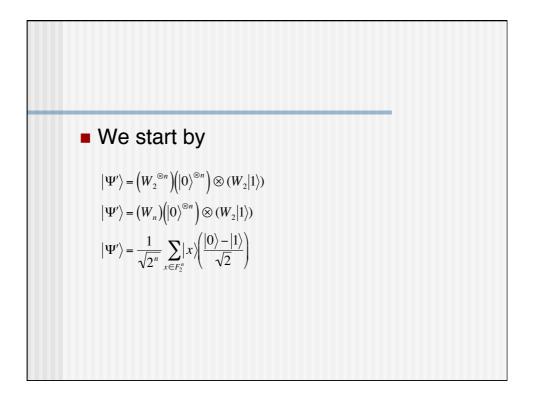
$$ZHP(\theta) = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & e^{i\theta} \\ -1 & e^{i\theta} \end{pmatrix}$$

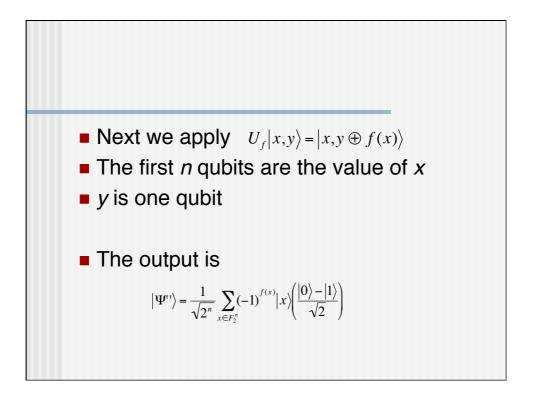
Computation in Parallel (of one qbit)

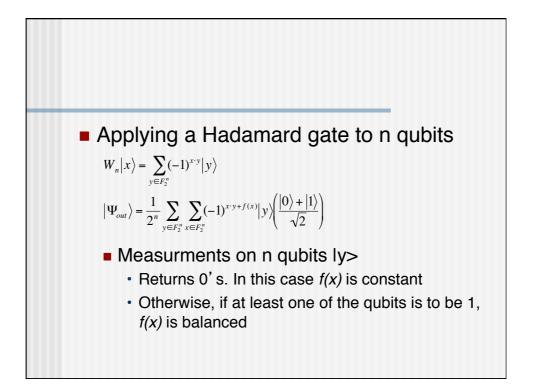


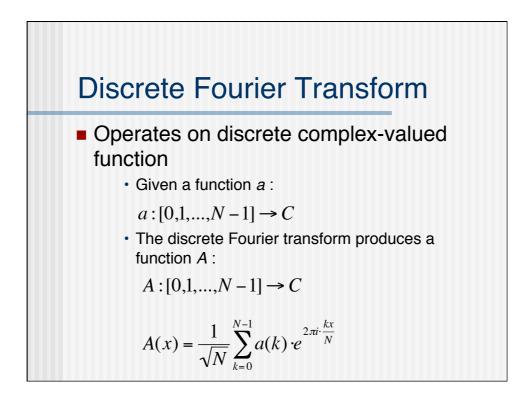


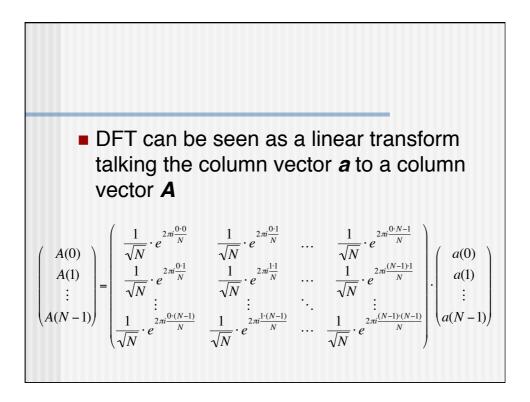


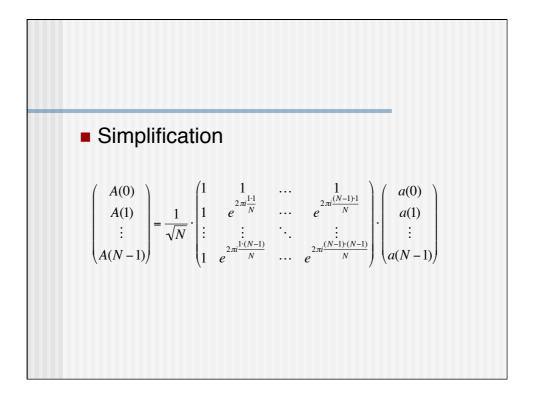


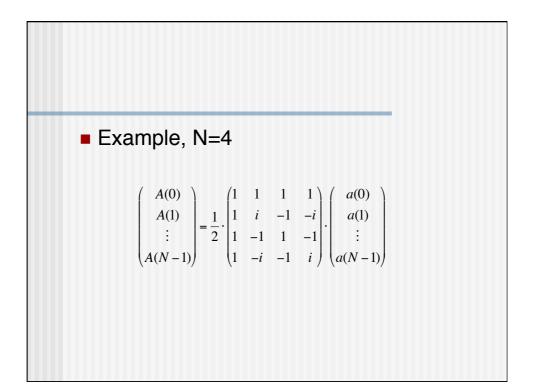


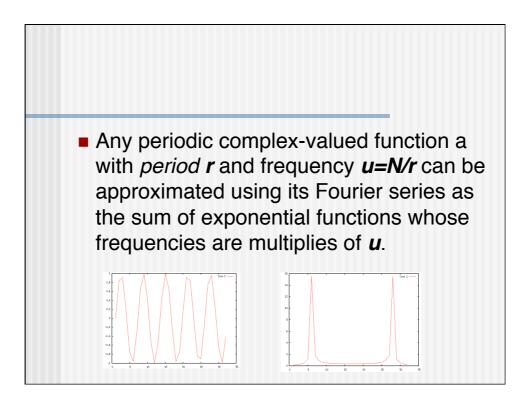


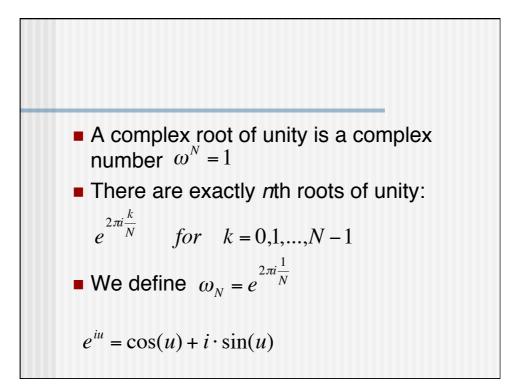


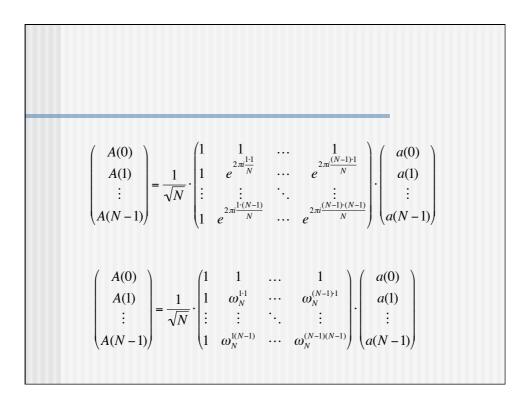


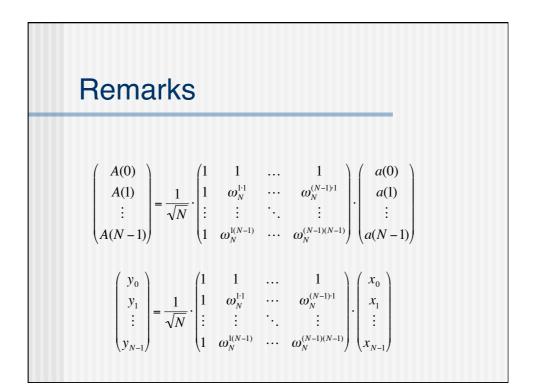


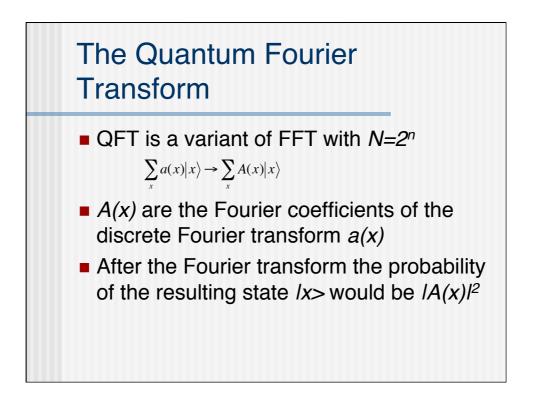


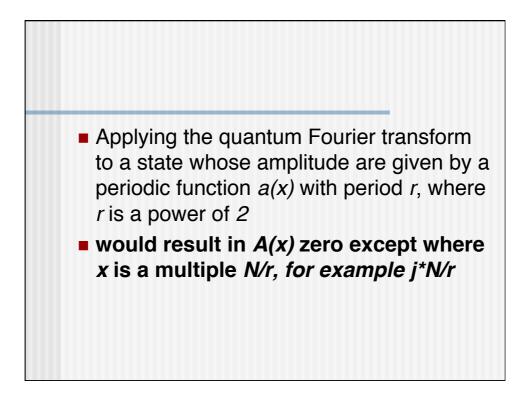










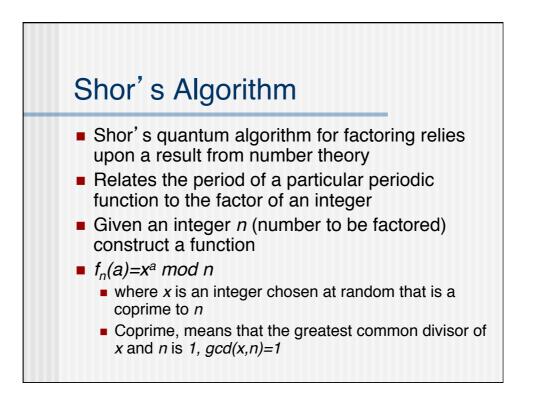


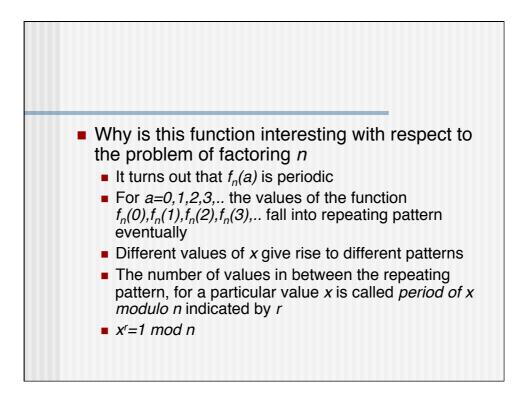
• Quantum Fourier transform (QTF) on orthonormal basis

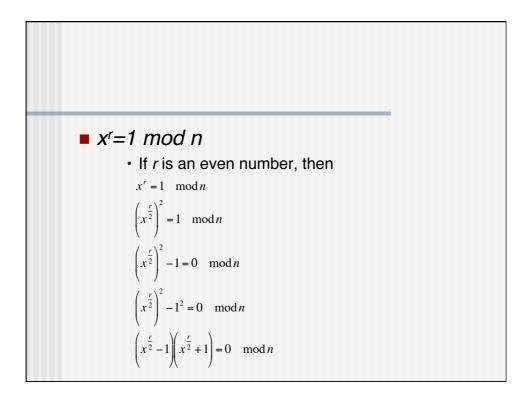
$$U_{F^{n}} : |x\rangle \rightarrow \sum_{x=0}^{N-1} \frac{1}{\sqrt{N}} e^{2\pi i \cdot \frac{kx}{N}} |x\rangle = \sum_{x \in F_{2}^{n}} \frac{1}{\sqrt{N}} e^{2\pi i \cdot \frac{kx}{2^{n}}} |x\rangle$$

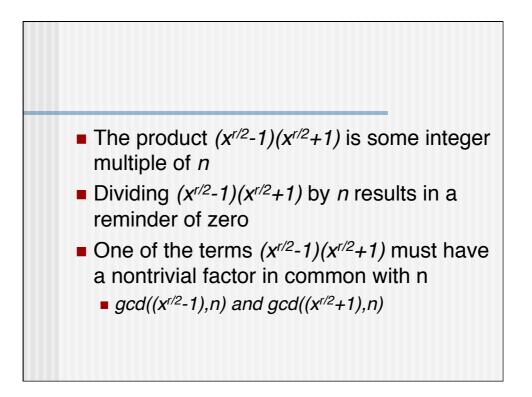
$$\begin{pmatrix} y_{0} \\ y_{1} \\ \vdots \\ y_{N-1} \end{pmatrix} = \frac{1}{\sqrt{N}} \cdot \begin{pmatrix} 1 & 1 & \dots & 1 \\ 1 & \omega_{N}^{1/1} & \cdots & \omega_{N}^{(N-1)/1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & \omega_{N}^{1(N-1)} & \cdots & \omega_{N}^{(N-1)(N-1)} \end{pmatrix} \cdot \begin{pmatrix} x_{0} \\ x_{1} \\ \vdots \\ x_{N-1} \end{pmatrix}$$

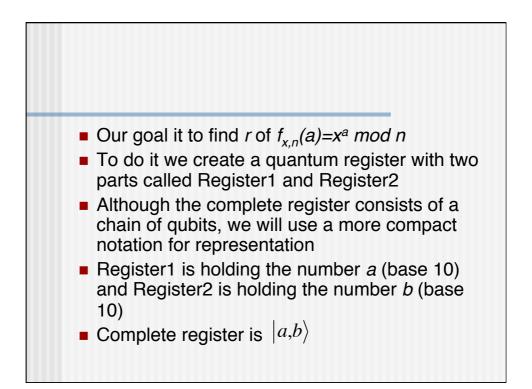
$$\omega_{N} = e^{2\pi i \frac{1}{N}}$$

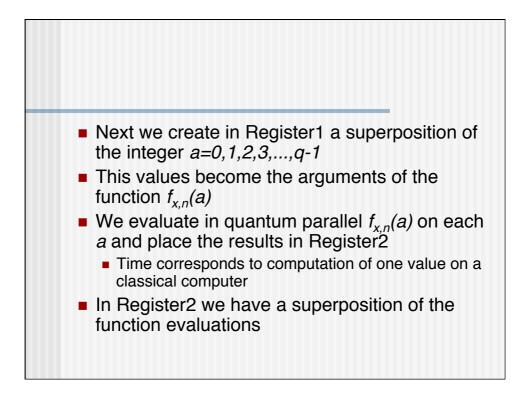


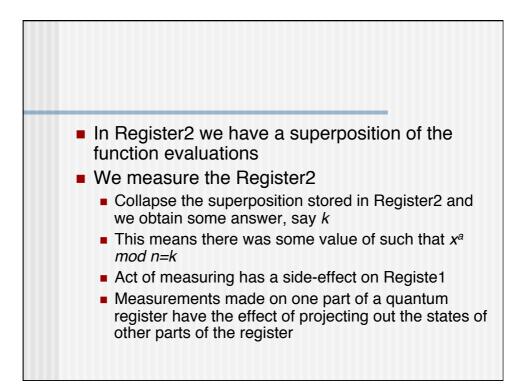


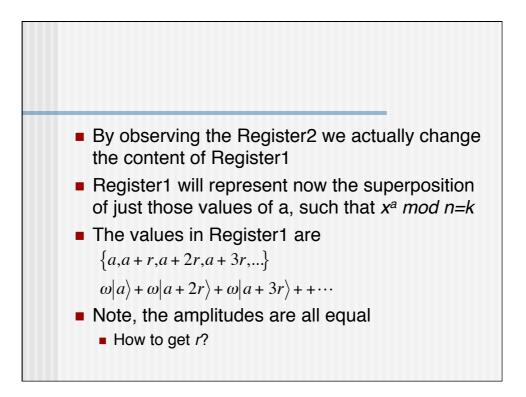


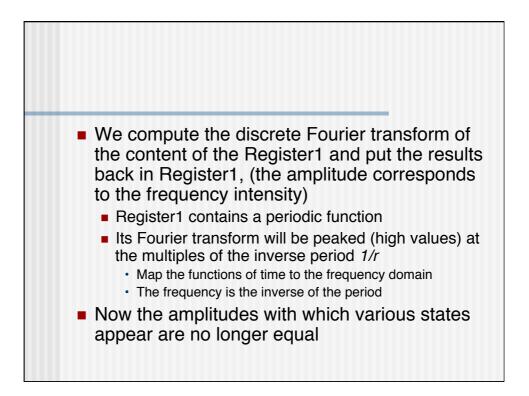


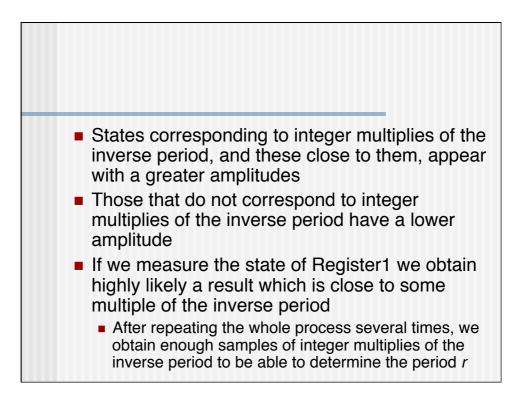


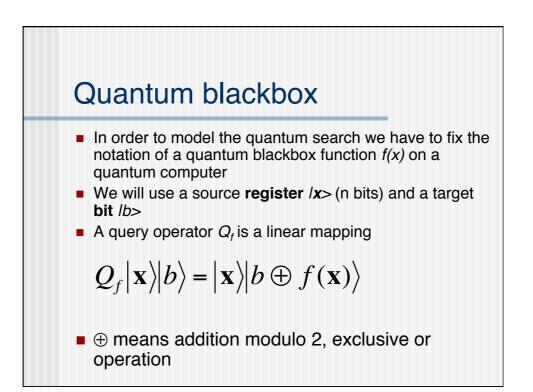




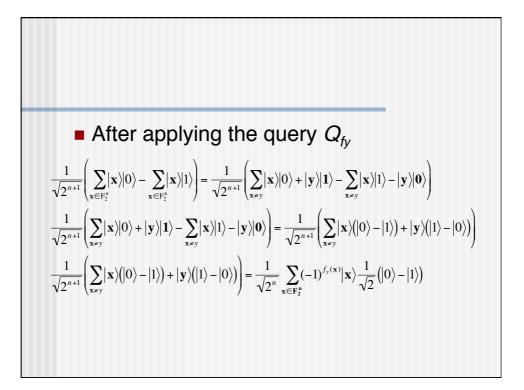


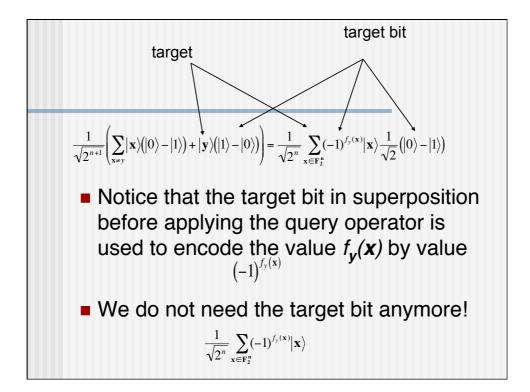


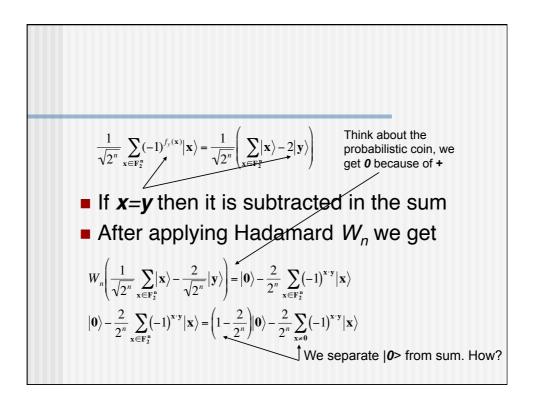


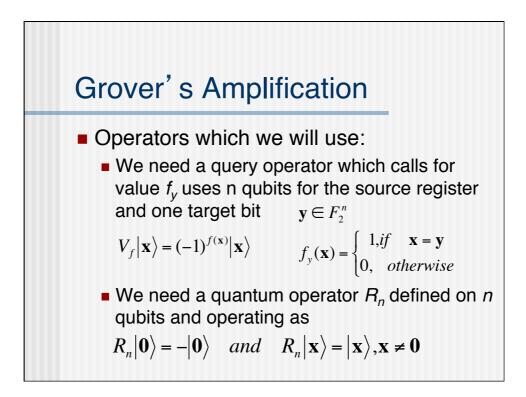


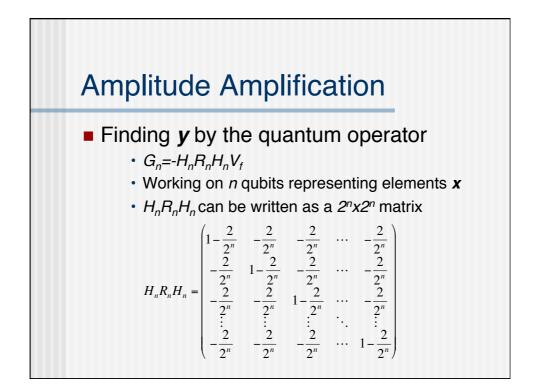
• If we flip the target bit to one and apply to
it
$$H_2$$
 we get
$$\frac{1}{\sqrt{2^n}} \sum_{\mathbf{x} \in \mathbf{F}_2^n} |\mathbf{x}\rangle H_2 |1\rangle = \frac{1}{\sqrt{2^n}} \sum_{\mathbf{x} \in \mathbf{F}_2^n} |\mathbf{x}\rangle \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$
$$\frac{1}{\sqrt{2^n}} \sum_{\mathbf{x} \in \mathbf{F}_2^n} |\mathbf{x}\rangle \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) = \frac{1}{\sqrt{2^{n+1}}} \left(\sum_{\mathbf{x} \in \mathbf{F}_2^n} |\mathbf{x}\rangle |0\rangle - \sum_{\mathbf{x} \in \mathbf{F}_2^n} |\mathbf{x}\rangle |1\rangle \right)$$

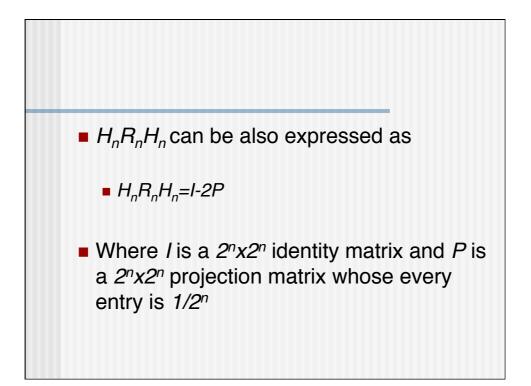


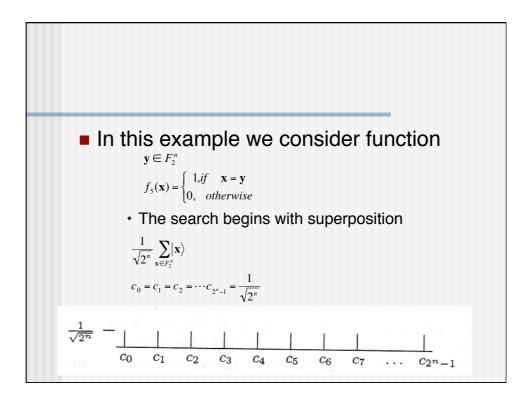


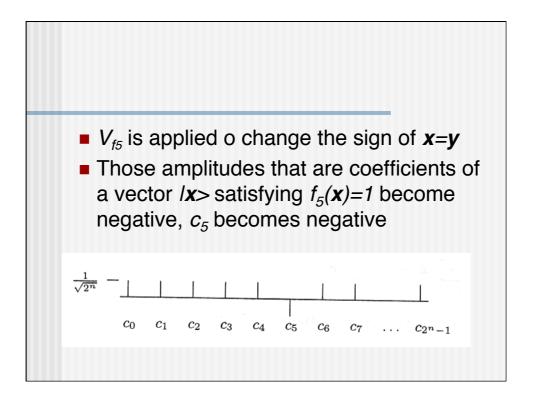


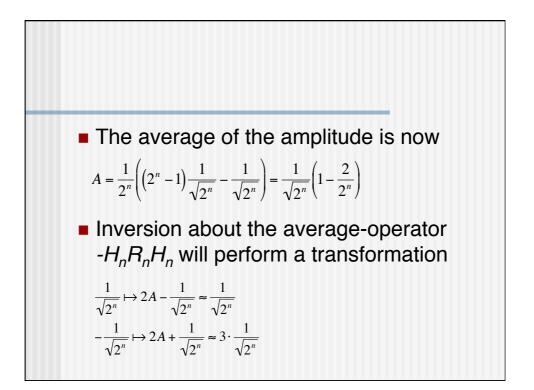


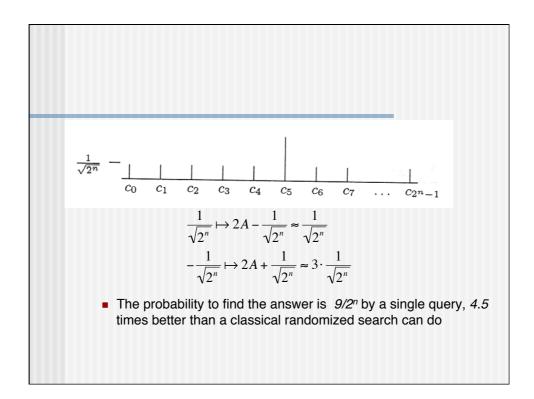




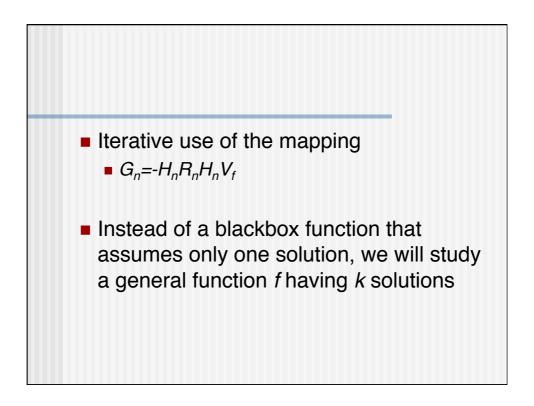


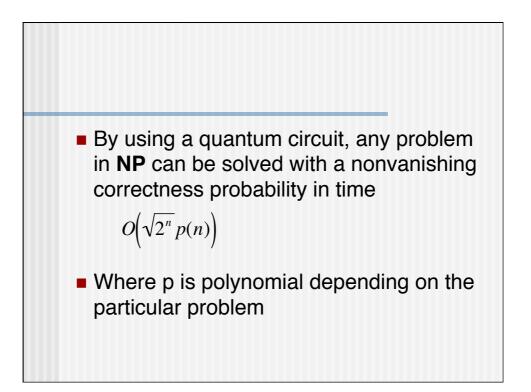






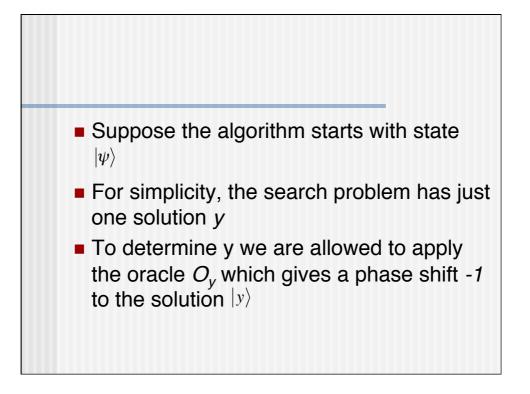
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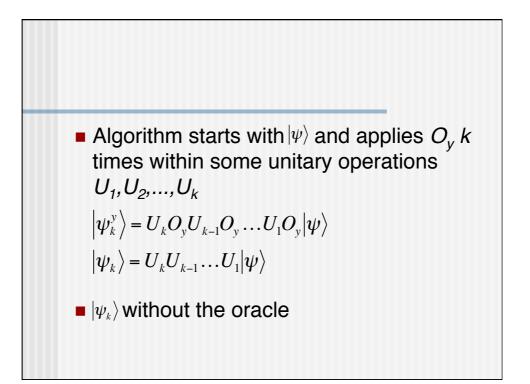


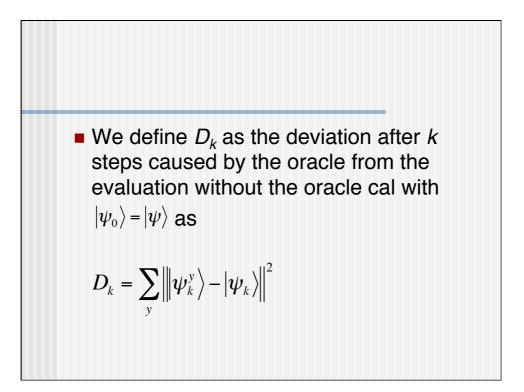


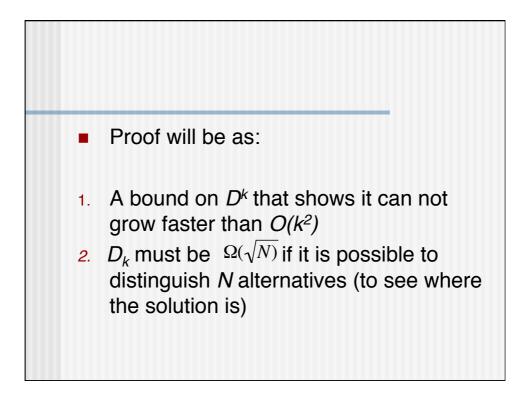
Optimality of the search algorithm

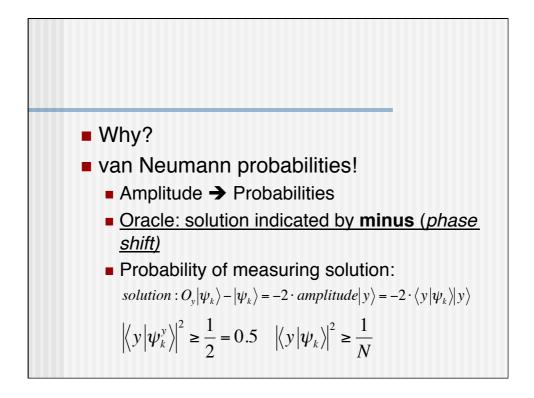
- To search *N* items, we need to consult the oracle (black box function) $O(\sqrt{N})$ times
- No quantum algorithm can perform this task using fewer than $\Omega(\sqrt{N})$ access to the search oracle
- Grover 's algorithm is optimal!

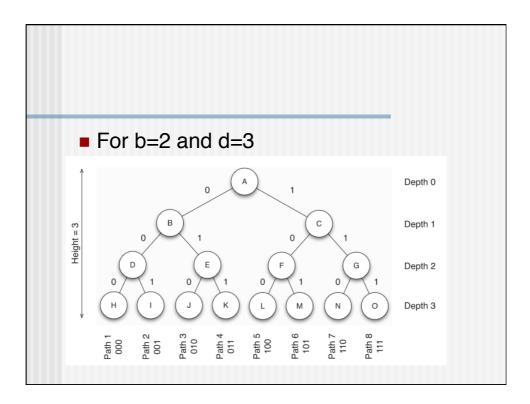


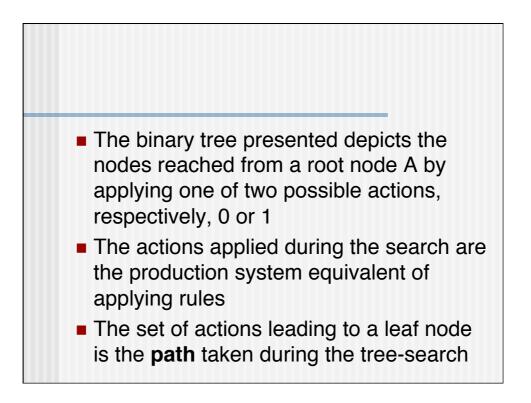


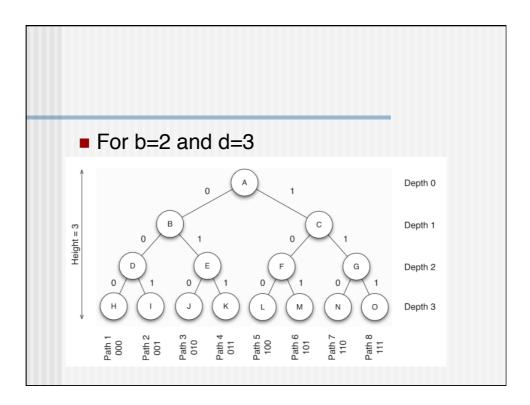


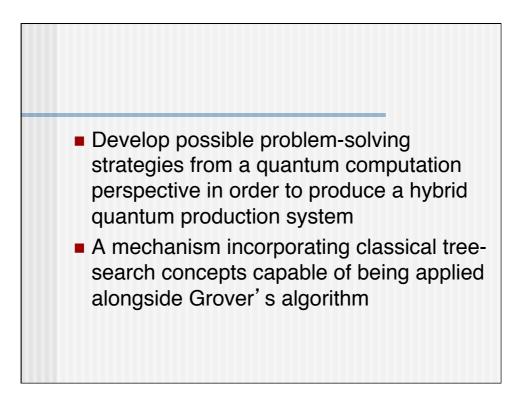


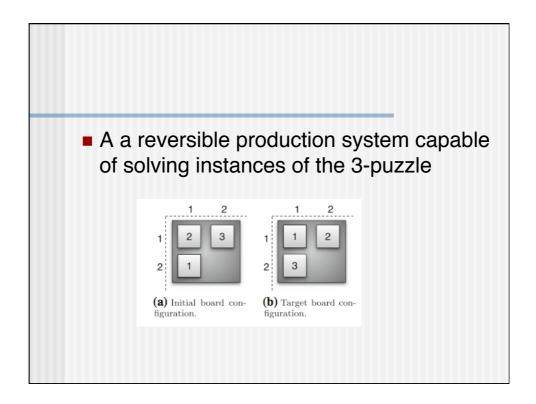


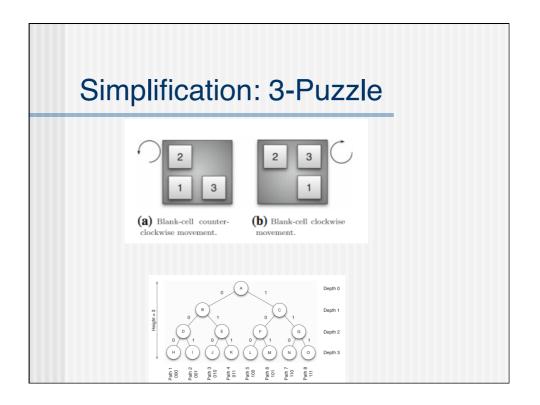


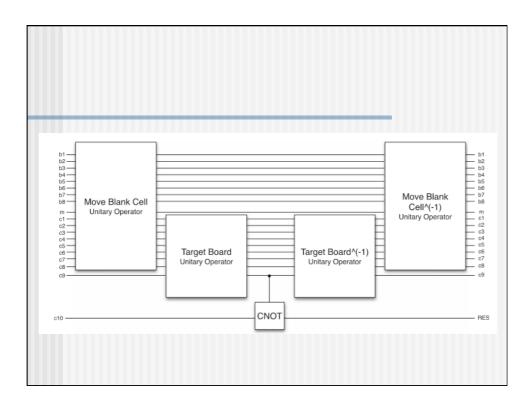


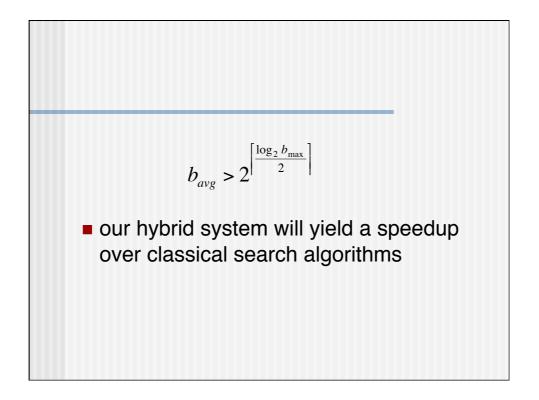


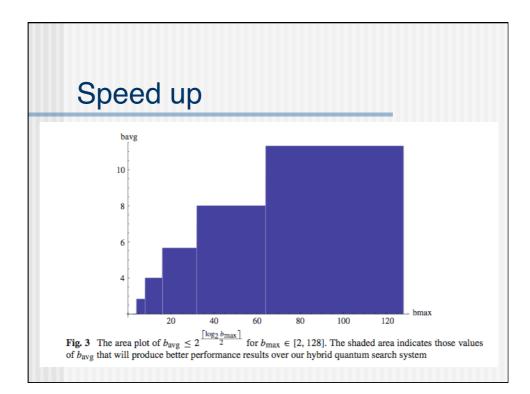


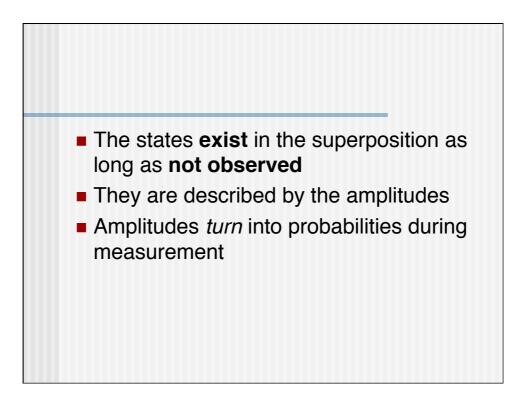


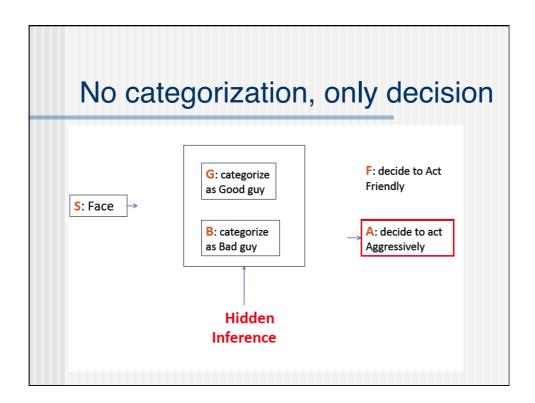


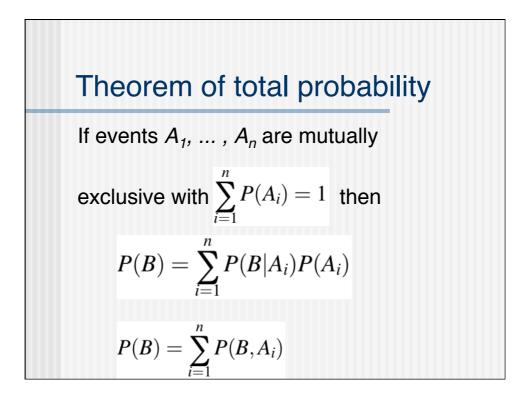


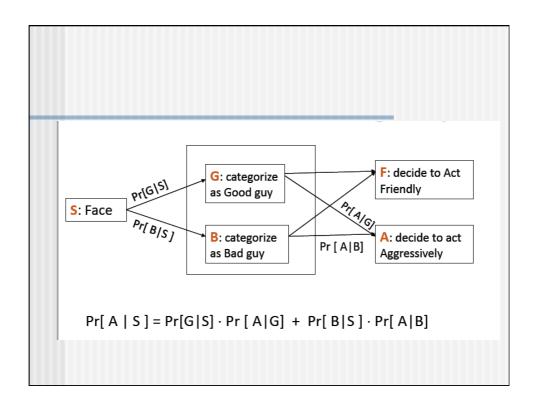


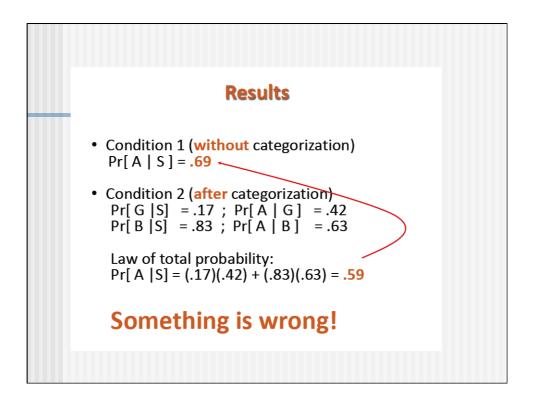


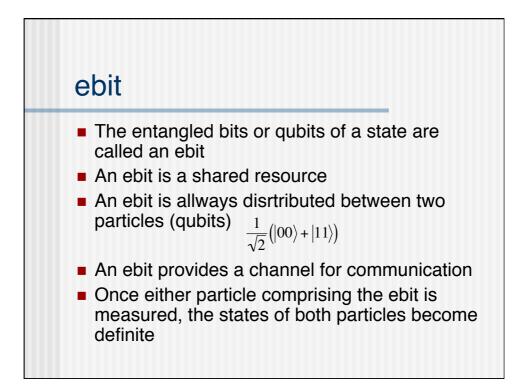


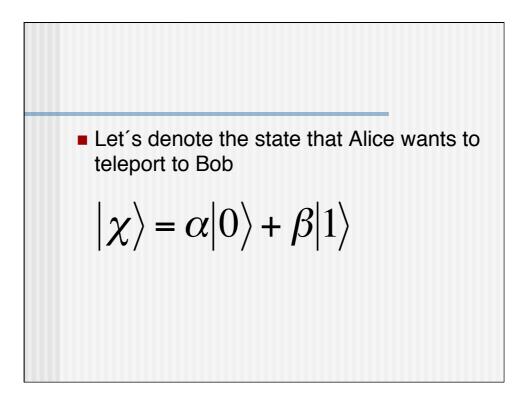


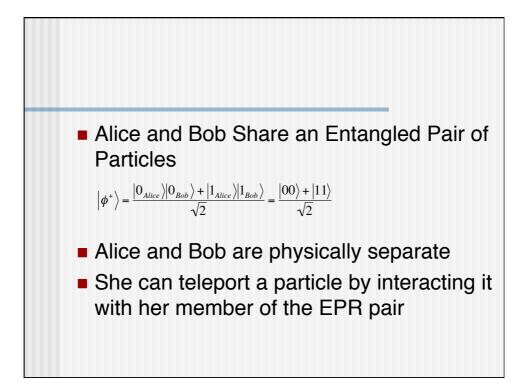




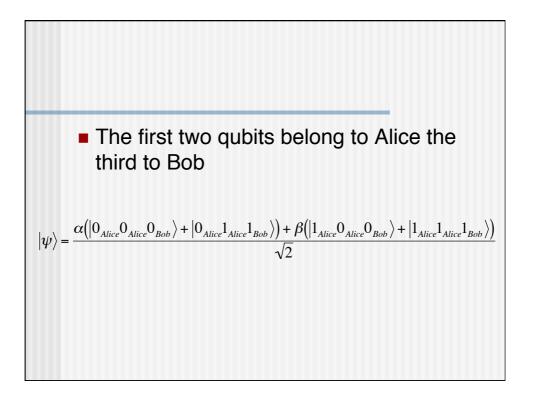


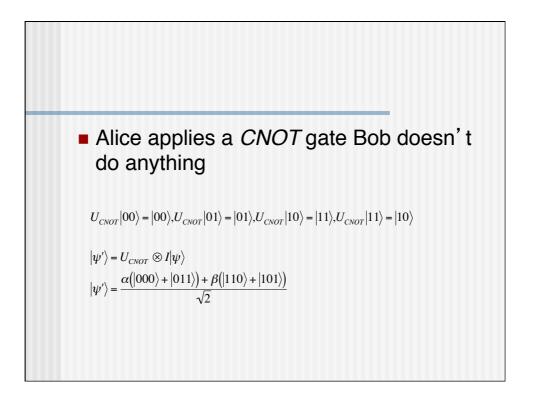


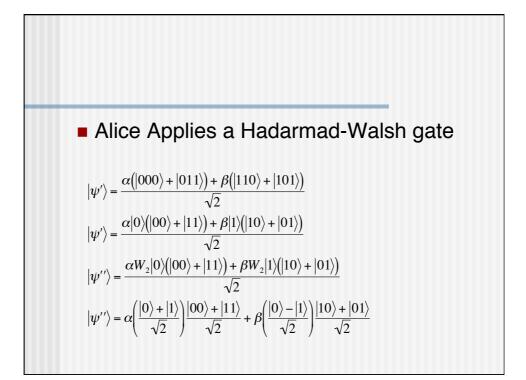




$$|\psi\rangle = |\chi\rangle \otimes |\phi^{+}\rangle = (\alpha|0\rangle + \beta|1\rangle) \otimes \left(\frac{|00\rangle + |11\rangle}{\sqrt{2}}\right)$$
$$|\psi\rangle = \frac{\alpha(|000\rangle + |011\rangle) + \beta(|100\rangle + |111\rangle)}{\sqrt{2}}$$







$$\begin{split} |\psi^{\prime\prime}\rangle &= \alpha \Big(\frac{|0\rangle + |1\rangle}{\sqrt{2}}\Big)\frac{|00\rangle + |11\rangle}{\sqrt{2}} + \beta \Big(\frac{|0\rangle - |1\rangle}{\sqrt{2}}\Big)\frac{|10\rangle + |01\rangle}{\sqrt{2}} \\ |\psi^{\prime\prime}\rangle &= \frac{1}{2}\Big[|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\alpha|1\rangle + \beta|0\rangle) + |10\rangle(\alpha|0\rangle - \beta|1\rangle) + |11\rangle(\alpha|1\rangle - \beta|0\rangle)\Big] \end{split}$$

