



Database System Concepts

Chapter 4(+8): Advanced SQL

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"Database System Concepts"
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Outline

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Examples

- 1 Data Types and Domains
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Time and Dates

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Examples

- **date**: Dates, containing a (4 digit) year, month and date
 - Example: **date** '2005-7-27'
- **time**: Time of day, in hours, minutes and seconds.
 - Example: **time** '09:00:30' or **time** '09:00:30.75'
- **timestamp**: date plus time of day
 - Example: **timestamp** '2005-7-27 09:00:30.75'
- **interval**: period of time
 - Example: **interval 1 day**
 - Subtracting a date/time/timestamp value from another gives an interval value
 - Interval values can be added to date/time/timestamp values



Time and Dates (cont.)

- Can extract values of individual fields from date/time/timestamp
 - Example: **extract (year from *r.starttime*)**
- Can cast string types to date/time/timestamp
 - **cast** <string-valued-expression> **as date**
 - **cast** '2005-7-27' **as date**
 - **cast** <string-valued-expression> **as time**
 - **cast** '09:00:30' **as time**



Large-Object Types

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Examples

Large objects (photos, videos, CAD files, etc.) are stored as a large object:

- **blob**: binary large object — object is a large collection of uninterpreted binary data (whose interpretation is left to an application outside of the database system)
- **clob**: character large object — object is a large collection of character data

When a query returns a large object, a pointer is returned rather than the large object itself.



User-Defined Types

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Examples

- **create type** construct in SQL creates user-defined type

```
create type Dollars as numeric(12,2) final
```

- **create domain** construct in SQL-92 creates user-defined domain types

```
create domain person_name char(20) not null
```

- Types and domains are similar.
 - Domains can have constraints, such as *not null*, specified on them.



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Domain Constraints

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Examples

- Domain constraints are the most elementary form of integrity constraint.
- They test values inserted in the database, and test queries to ensure that the comparisons make sense.
- New domains can be created from existing data types
 - Example:

```
create domain Dollars numeric(12, 2)  
create domain Euros numeric(12,2)
```

- We cannot assign or compare a value of type Dollars to a value of type Euros. However, we can convert types:

```
cast r.A as Euros
```

(Note: In this case, we should also multiply by the dollar-to-euro conversion-rate)



Integrity Constraints

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Examples

Integrity constraints guard against accidental damage to the database, by ensuring that authorized changes to the database do not result in a loss of data consistency.

- **not null**
- **primary key**
- **unique**
- **check (P)**, where P is a predicate



Integrity Constraints — Unique

unique(A_1, A_2, \dots, A_m)

- The **unique** specification states that the attributes A_1, A_2, \dots, A_m form a candidate key
- Example:

```
create table branch (  
    branch_name char(15),  
    branch_city char(30),  
    assets integer not null,  
    primary key (branch_name)  
    unique(branch_city)  
)
```



Integrity Constraints - Check

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Examples

check (P)

- Example: Ensure that the values of assets are non-negative.

```
create table branch (  
    branch_name char(15),  
    branch_city char(30),  
    assets integer,  
    primary key (branch_name),  
    check (assets >= 0)  
)
```



Integrity Constraints - Check (cont.)

- The **check** clause in permits domains to be restricted
 - Example: use check clause to ensure that an hourly wage domain allows only values greater than a specified value

```
create domain hourly_wage numeric(5,2)  
constraint value_test check(value >= 4.0)
```

- The domain has a constraint that ensures that the hourly_wage is greater than 4.0
- The clause **constraint** *value_test* is optional; useful to indicate which constraint an update violated



Referential Integrity

- Ensures that a value that appears in one relation for a given set of attributes also appears for a certain set of attributes in another relation.
 - Example: If 'Perryridge' is a branch name appearing in one of the tuples in the account relation, then there exists a tuple in the branch relation for branch 'Perryridge'.
- Foreign keys can be specified as part of the SQL create table statement:
 - The primary key lists attributes that comprise the primary key
 - The unique clause lists attributes that comprise a candidate key
 - The **foreign key** clause lists the attributes that comprise the foreign key and the name of the relation referenced by the foreign key.
 - By default, a foreign key references the primary key attributes of the referenced table.



Foreign Key Example

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Examples

```
create table customer (  
  customer_name char(20),  
  customer_street char(30),  
  customer_city char(30),  
  primary key (customer_name))
```

```
create table account (  
  account_number char(10),  
  branch_name char(15),  
  balance integer,  
  primary key (account_number),  
  foreign key (branch_name)  
    references branch)
```

```
create table depositor (  
  customer_name char(20),  
  account_number char(10),  
  primary key (customer_name, account_number),  
  foreign key (account_number) references account,  
  foreign key (customer_name) references customer)
```



Deleting and Updating Foreign Keys

- Actions can be associated with foreign keys, when the target row is deleted or updated
 - use **on delete** <action> or **on update** <action>
- The action can be on of
 - **cascade**: deletes/updates the rows that point to the deleted row
 - **set null**: sets to *null* the rows that point to the deleted/updated row
 - **set default**: sets to the default value the rows that point to the deleted/updated row
 - **no action**: stops the deletion/update from occurring

foreign key (*customer_name*) **references** *customer*
on delete cascade



Assertions

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Examples

- An **assertion** is a predicate expressing a condition that we wish the database always to satisfy
- An assertion in SQL takes the form
create assertion <assertion-name> **check** <predicate>
- When an assertion is made, the system tests it for validity, and tests it again on every update that may violate the assertion
 - This testing may introduce a significant amount of overhead; hence assertions should be used with great care.



Assertions (cont.)

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Examples

The sum of all loan amounts for each branch must be less than the sum of all account balances at the branch



Assertions (cont.)

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Examples

The sum of all loan amounts for each branch must be less than the sum of all account balances at the branch

```
create assertion sum_constraint check  
(not exists  
  (select *  
  from branch  
  where (select sum(amount)  
          from loan  
          where loan.branch_name = branch.branch_name)  
  >=  
  (select sum(balance)  
  from account  
  where account.branch_name = branch.branch_name))
```



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Forms of Authorization

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Examples

Forms of authorization on parts of the database:

- **Read** - allows reading, but not modification of data.
- **Insert** - allows insertion of new data, but not modification of existing data.
- **Update** - allows modification, but not deletion of data.
- **Delete** - allows deletion of data.

Forms of authorization to modify the database schema:

- **Index** - allows creation and deletion of indices.
- **Resources** - allows creation of new relations.
- **Alteration** - allows addition or deletion of attributes in a relation.
- **Drop** - allows deletion of relations.



Authorization Specification

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Examples

- The **grant** statement is used to confer authorization
grant <privilege list>
on <relation/view name> **to** <user list>
- <user list> is:
 - user id
 - public, which allows all valid users the privilege granted
 - a *role*
- Granting a privilege on a view does not imply granting any privileges on the underlying relations
- The grantor of the privilege must already hold the privilege on the specified item (or be the database administrator)



Privileges in SQL

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Examples

- **select**: allows read access to relation, or the ability to query using the view
 - Example: grant users U1, U2, and U3 select authorization on the branch relation:

```
grant select on branch to U1, U2, U3
```

- **insert**: the ability to insert tuples
- **update**: the ability to update using the SQL update statement
- **delete**: the ability to delete tuples.
- **references**: ability to declare foreign keys when creating relations
- **usage**: authorizes a user to use a specified domain
- **all privileges**: used as a short form for all the allowable privileges



Privilege To Grant Privileges

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Examples

- **with grant option**: allows a user who is granted a privilege to pass the privilege on to other users
- Example:

grant select on *branch* to *U1* with grant option

gives *U1* the select privileges on *branch* and allows *U1* to grant this privilege to others



Revoking Authorization

- The revoke statement is used to revoke authorization
revoke <privilege list> **on** <relation/view name>
from <user list> [**restrict|cascade**]
- Example:

```
revoke select on branch from U1, U2, U3 cascade
```

- <privilege-list> may be **all** to revoke all privileges
- If <user-list> includes **public**, all users lose the privilege except those granted it explicitly
- Revocation of a privilege from a user may cause other users also to lose that privilege (cascading)
 - With *restrict*, the revoke command fails if cascading revokes are required
- All privileges that depend on the privilege being revoked are also revoked



Granting of Privileges

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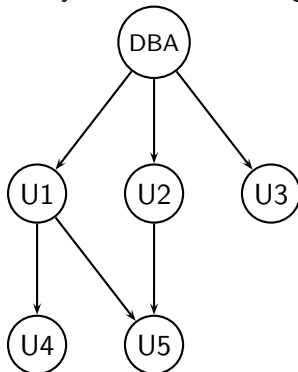
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Examples

- The passage of authorization from one user to another may be represented by an authorization graph



- Requirement: All edges in an authorization graph must be part of some path originating with the database administrator
- Must prevent cycles of grants with no path from the root



Authorization and Views

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Examples

- Users can be given authorization on views, without being given any authorization on the relations used in the view definition
- Example: suppose a bank clerk needs to know the names of the customers of each branch, but is not authorized to see specific loan information
 - Approach: deny direct access to the loan relation, but grant access to the view *cust_loan*, which consists only of the names of customers and the branches at which they have a loan
 - The *cust-loan* view is defined in SQL as follows:

```
create view cust_loan as  
  select branch_name, customer_name  
  from borrower, loan  
  where borrower.loan_number = loan.loan_number
```



Authorization and Views (cont.)

- The clerk is authorized to see the result of the query:

```
select *  
from cust_loan
```

- Creation of view does not require *resources* authorization since no real relation is being created
- The creator of a view gets only those privileges that provide no additional authorization beyond that he already had.
 - I.e. if creator of view *cust_loan* had only read authorization on *borrower* and *loan*, he gets only read authorization on *cust_loan*



Roles

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Examples

- Roles permit common privileges for a class of users
- Privileges can be granted to or revoked from roles, just like users
- Roles can be assigned to users, and even to other roles

```
create role teller
```

```
create role manager
```

```
grant select on branch to teller
```

```
grant update(balance) on account to teller
```

```
grant all privileges on account to manager
```

```
grant teller to manager
```

```
grant teller to alice, bob
```

```
grant manager to john
```



Limitations of SQL Authorization

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Examples

- SQL does not support authorization at a tuple level
 - E.g. we cannot restrict students to see only (the tuples storing) their own grades
- All end-users of an application (such as a web application) may be mapped to a single database user
- The task of authorization in above cases falls on the application program, with no support from SQL
 - Benefit: fine grained authorizations, such as to individual tuples, can be implemented by the application.
 - Drawback: Authorization must be done in application code, and may be dispersed all over an application
 - Checking for absence of authorization loopholes becomes very difficult since it requires reading large amounts of application code



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Functions and Procedures

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Examples

- SQL supports functions and procedures
 - Functions/procedures can be written in SQL itself, or in an external programming language
 - Functions are particularly useful with specialized data types such as images and geometric objects
 - Example: functions to check if polygons overlap, or to compare images for similarity
 - Some database systems support **table-valued functions**, which can return a relation as a result
- SQL also supports a rich set of imperative constructs, including
 - Loops, if-then-else, assignment
- Many databases have proprietary procedural extensions to SQL that differ from standard SQL



SQL Functions

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Examples

- Define a function that, given the name of a customer, returns the count of the number of accounts owned by the customer.

```
create function account_count(customer_name varchar(20))  
returns integer  
begin  
  declare a_count integer;  
  select count(*) into a_count  
  from depositor  
  where depositor.customer_name = customer_name;  
  return a_count  
end
```

- Find each customer that has more than one account.

```
select customer_name, customer_street, customer_city  
from customer  
where account_count(customer_name) > 1
```



Table Functions

- SQL:2003 added functions that return a relation as a result
 - Example: Return all accounts owned by a given customer

```
create function accounts_of(customer_name char(20))  
returns table(account_number char(10), branch_name char(15),  
balance numeric(12,2))  
return table (  
select account_number, branch_name, balance  
from account, depositor  
where depositor.customer_name = accounts_of.customer_name  
and depositor.account_number = account.account_number)
```

- Usage:

```
select *  
from table(accounts_of('Smith'))
```



SQL Procedures

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Examples

- The *account_count* function could instead be written as procedure:

```
create procedure account_count(in customer_name char(20),  
                             out a_count integer)  
begin  
  select count(*) into a_count  
  from depositor  
  where depositor.customer_name = account_count.customer_name  
end
```

- Procedures can be invoked using the call statement:

```
declare a_count integer;  
call account_count('Smith', a_count);
```



Procedural Constructs

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Examples

- Compound statements:

```
begin  
    <SQL statements>  
end
```

- May contain multiple SQL statements
- Local variables can be declared
- Declaring variables

```
declare <variable> <type> [default <value>]
```

- The scope of a local variable is within the block where it is declared



Procedural Constructs (cont.)

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Examples

- Assigning values

```
set <variable> = expression
```

- The **select into** statement

```
select <columns> into <variable>  
<table expression>
```



Conditional statements

- The **if-then-else** statement

```
if r.balance < 1000 then  
    set l = l + r.balance  
elseif r.balance < 5000 then  
    set m = m + r.balance  
else  
    set h = h + r.balance  
end if
```

- The **case** statement

```
case  
    when r.balance < 1000 then  
        set l = l + r.balance  
    else set h = h + r.balance  
end case
```

- There is also a *case* statement similar to the one in C



Exceptions

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Examples

- Signaling of exception conditions, and declaring handlers for exceptions

```
declare out_of_stock condition;  
declare exit handler for out_of_stock  
begin  
    ...  
    signal out_of_stock  
end;
```

- The handler here is **exit**— causes enclosing block to be exited
- Other actions possible on exception (continue, undo, ...)



Loops

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Examples

- **While** and **repeat** statements:

```
declare n integer default 0;  
while n < 10 do  
    set n = n + 1  
end while
```

```
declare n integer default 10;  
repeat  
    set n = n - 1  
until n = 0  
end repeat
```




Loops (cont.)

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Examples

- The **for** loop
 - Permits iteration over all results of a query
 - Example: find total of all balances at the Perryridge branch

```
declare n integer default 0;  
for r as  
    select balance  
    from account  
    where branch_name = 'Perryridge'  
do  
    set n = n + r.balance  
end for
```



Cursors

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Examples

```
declare n integer default 0;
declare r integer default 0;
declare done integer default 0;
declare c cursor for
    select balance from account
    where branch_name = 'Perryridge';
declare continue handler for sqlstate '02000' set done = 1;

open c;
repeat
    fetch c into r;
    if not done then
        set n = n + r
    end if
until done
end repeat;
close c;
```



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Triggers

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Examples

- A **trigger** is a statement that is executed automatically by the system as a side effect of a modification to the database.
- To design a trigger mechanism, we must:
 - Specify the conditions under which the trigger is to be executed.
 - Specify the actions to be taken when the trigger executes.
- Triggers introduced to SQL standard in SQL:1999, but supported even earlier using non-standard syntax by most databases.



Trigger Example

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Examples

- Suppose that instead of allowing negative account balances, the bank deals with overdrafts by
 - creating a loan in the amount of the overdraft
 - giving this loan a loan number identical to the account number of the overdrawn account
 - setting the account balance to zero
- The condition for executing the trigger is an update to the account relation that results in a negative balance value



Trigger Example

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Examples

```
create trigger overdraft after update on account
for each row
when new.balance < 0
begin
    insert into borrower
        (select customer_name, account_number
         from depositor
         where new.account_number = depositor.account_number);
    insert into loan values (new.account_number,
                             new.branch_name, -new.balance);
    update account
    set balance = 0
    where account.account_number = new.account_number
end
```



Triggering Events and Actions

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Examples

- Triggering event can be **insert**, **delete** or **update**
- Triggers on update can be restricted to specific attributes
 - **create trigger** *overdraft* **after update of** *balance* **on** *account*
- Values of attributes before and after an update can be referenced
 - **referencing new row as** <var> : for inserts and updates
 - **referencing old row as** <var> : for deletes and updates
- Triggering times can be **before** or **after**
- Trigger can be at **row level** or **statement level**
 - use **for each row** or **for each statement**
 - At statement level, **old** and **new** refer to temporary tables (called transition tables) containing the affected rows
 - Statement level can be more efficient when dealing with SQL statements that update a large number of rows
- If the trigger fails, the triggering statement fails



When Not To Use Triggers

- Triggers were used earlier for tasks such as
 - maintaining summary data (e.g. total salary of each department)
 - replicating databases by recording changes to special relations (called *change* or *delta* relations) and having a separate process that applies the changes over to a replica
- There are better ways of doing these now:
 - Databases today provide built in materialized view facilities to maintain summary data
 - Databases provide built-in support for replication
- Encapsulation facilities can be used instead of triggers in many cases
 - Define methods to update fields
 - Carry out actions as part of the update methods instead of through a trigger



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Example Function

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Examples

Implement an SQL stored function that, given a branch name, returns the percentage of assets that branch represents to the bank.



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Examples

```
create function percent(branch_name varchar(50))  
    returns numeric(5,2)  
begin  
    declare total double;  
    declare branch_assets double;  
  
    select sum(assets) into total  
    from branch b;  
  
    select assets into branch_assets  
    from branch b  
    where b.branch_name = branch_name;  
  
    return branch_assets/total * 100;  
end
```



Example Procedure

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Examples

Implement an SQL stored procedure that takes as input the name of a city and returns the names of the two customers with accounts in the given city with the highest amount of money deposited.



Example Procedure

```
create procedure top_customer(in city varchar(50), out top1 varchar(50),  
                        out top2 varchar(50))
```

```
begin
```

```
    declare done int default 0;
```

```
    declare c cursor for
```

```
        select d.customer_name from depositor d, account a, branch b
```

```
        where d.account_number = a.account_number and
```

```
            a.branch_name = b.branch_name and b.branch_city = city
```

```
        group by d.customer_name
```

```
        order by sum(a.balance) desc;
```

```
    declare continue handler for sqlstate '02000' set done = 1;
```

```
    open c;
```

```
    if not done then
```

```
        fetch c into top1;
```

```
    end if;
```

```
    if not done then
```

```
        fetch c into top2;
```

```
    end if;
```

```
    close c;
```

```
end
```



Example Trigger

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Implement an SQL trigger to assure that every client with a loan also has a bank account at the same branch. If the bank account does not exist, it should be created with balance zero and account number equal to the loan number.



Example Trigger

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```
create trigger loan_account_trigger
before insert on borrower
for each row
begin
    declare b_name varchar(50);
    declare accounts int;

    select branch_name into b_name
from loan where loan_number = new.loan_number;

    select count(*) into accounts
from depositor d, account a
where d.account_number = a.account_number and
        d.customer_name = new.customer_name and
        a.branch_name = b_name;

    if accounts = 0 then
        insert into account values(new.loan_number, b_name, 0);
        insert into depositor values(new.customer_name, new.loan_number);
    end if;
end
```



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End of Chapter 4(+8)