BOAv3/DashVis: Visualization Dashboard applied to Learning Objects Repository

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Abstract

As the learning community evolves, it is necessary to track its users activities in order to provide improved solutions. Not only is it important to monitor but also group and present that same information in a clear and concise way as both learners and educators rely on this data to measure performance, thus adapting behavior if needed. Dashboards are an appropriate solution because they allow to aggregate information as necessary and provide with customizable visualizations. This thesis analyses the current implemented technologies for information visualization in the social web environment such as Facebook, LinkedIn, ResearchGate, Picasa and Flickr. It proposes a set of dashboards for BOA’s ("Bolsa de Objectos de Aprendizagem") social objects using visualization information technologies, i.e. User dashboard, Learning Objects dashboard, Group dashboard and Virtual Collection dashboard. These dashboards aim to motivate users interaction with the system providing an overview of their activities in BOA thus stimulating users towards obtaining boosts (or rewards). Furthermore, these dashboards were tested on Usability and Performance concluding that the proposed solution is prepared to scale without affecting performance of the dashboards and also proposes a solution that pleases users allowing them to monitorize their activities in BOA as well as stimulate them to continually interact with it.

Keywords: BOA (Bolsa de Objectos de Aprendizagem), Learning Object Repositories, Social Objects, Information Visualization, Dashboards

1. Introduction

More and more society relies on efficient and simple ways to read and represent information, the simpler the better. Consequently the information presented to the user needs to be concise and easy to understand so that it makes the users’ life much easier. This applies to learning, as the web arose and technology evolved, new and improved ways to represent knowledge and educational practices were offered [8]. Downes [3] assumes that there is repetition of content as there may be subjects that share the same contents. The world does not need thousands of similar descriptions, specially online.

Learning Objects (LO) are resources that produce and represent educational material which are stored in specific repositories denominated Learning Objects Repositories, which are similar to digital libraries as they catalogue and manage these educational resources. LOs properly described associated with metadata turn into reusable and interoperable resources in a variety of contexts [12] avoiding repetition and in a way helping creating order in chaos [4]. These resources are maintained in a repository, named Learning Objects Repository (LOR), that stores both LOs and their metadata allowing search and reuse of data in learning contexts [9].

The BOA ("Bolsa de Objectos de Aprendizagem") is a collaborative web based application that supports user communities as part of the teaching and learning process [2]. BOA is essentially a Learning Objects Repository that promotes active collaboration between users in submission of LOs and submission of relevant information that contributes to its understanding.

The system works as a reputation based system calculating the level of users collaboration through the level of their activities with the platform, rewarding the ones that collaborate the most and more actively participate and contribute for high quality creation LOs. Every action performed by the user is captured and quantified, positively influencing the user’s reputation. Additionaly there
is a time decaying function that verifies and updates the reputation in case of no interaction with the platform, this way users have a hidden incentive to maintain engagement.

Figure 1 presents the BOA system overview containing its concept and features [9].

The BOA system has been developed by INESC-ID research laboratory and was instantiated into two usage scenarios: the BOA-GPI and VemAprender.

BOA is currently in its 3.0 version, being a result of the work of three MsC students namely Dinis, Carlota and Gouveia.

BOA-GPI is the instance used at a university course at IST (Instituto Superior Técnico), more explicitly GPI (Gestão de Projectos Informáticos). This instance was designed to test a real scenario for the original BOA prototype. It contains documents, presentations, whichever material submitted by users belonging to this community and uniquely related to this subject. This way both students and teachers collaborate by belonging to the same sharing environment.

VemAprender targets for K-12 education levels, i.e. any user that is in any way connected to these learning levels (from kindergarten to the 12th grade) has access to VemAprender and can actively collaborate with materials from all fields of education, related to K12. Unlike BOA-GPI which is directed to a more restrictive audience, this is a public access instance, as long as the user belongs to the target audience.

BOA v3 is an additional non public instance, more specifically an update and consequently an improved version of BOA developed by Bernardo Gouveia in his Master Thesis [9]. Unlike the previous versions, BOA-v3 does not yet target for a specific audience thus allowing the user to manage their groups more freely.

Amongst innumerable improvements in BOAv3’s functionality one of the most important ones is the reputation system. This system monitors and rewards users for their actions on a daily basis while the previous versions of BOA relied on a credit based system very similar to the stock exchange metaphor. That way users are constantly acknowledged for their positive actions increasing their score in BOA, but their reputation decreases gradually if there is no engagement from the user. This function aims to maintain user’s interest and collaboration with the platform.

Currently in the BOA platform the data is being used but it is not yet perceptible to its users. It is not only important to keep the user interested in collaborating with the platform, but also design a way to give the users consciousness of their actions and what influence they have on their score and others.

This way the motivation of this work is to find an interface that aggregates and presents this data to the user in a way that the user does not feel overwhelmed and lose interest in the platform. The goal is to find a solution that allows the user to check all his data and all the actions made upon such data. The BOA platform has three main assets [9], LOs, Groups and Virtual Collections, all of which are associated to a user and whose actions influence their score (or reputation). Until now users interact with these assets but are completely unaware of their reputation growth or their activities through time and in general.

Considering the concerns for improvement of the BOA platform and its users experience, the proposed solution is to use dashboard and information visualization technology to display most relevant information grouped in a significant, comprehensible and appealing way applied to the BOA context as it lacks interactive visualizations to help users gain insights into their data and identify patterns in their behaviour, thus taking action into improving their performance and most relevant metrics in the platform.

Besides providing with a simple and concise view of the data, this solution as well improves users participation within the community as it will show specific data that encourages users to do so.

2. Background

For a better understanding on the theme, more contextualization is necessary, therefore this section is divided into subsections respectively Section 2.1 on
Learning Objects and Section 2.2 on Information Visualization for a dashboard-related background.

In addition, this section presents an analysis on dashboard technology, more specifically dashboard concepts and design (Section 2.3), an analysis on available tools for dashboard implementation (Section 2.4.2) and a statistical dashboard investigation applied to the most common online social communities in order to propose a metrics and operations model applied to the BOA platform).

2.1. Learning Objects Concepts

For a proper dashboard design it is important to understand its setting. Since the motivation for this work is to define, design and implement a user centered visualization dashboard integrated in the BOA model which is a LOR containing LOs, this section aims to give a fitting understanding on what Learning Objects are, as they are important components of BOA.

Learning Objects (LOs) are facilitators of the use of educational content online and when properly catalogued and standardized, they are interoperable and reusable in a vast number of learning environments [12]. Metadata allied to LOs allows the adequate cataloguing which consequently makes LOs "be modular units that can be assembled together to form lessons or courses ” [12]. It addresses LOs since it describes their constituting features. Another perspective compares LOs with LEGO building blocks: small units that can be fitted together any number of ways to produce customized learning experiences [7].

2.2. Information Visualization

Visualization is everywhere namely in science, engineering, design, entertainment, learning and businesses. It has the ability to not only add value to existing data as well as to allow much faster data processing and data pattern recognition. "Visualizations can make complex relationships easily understandable and stimulate visual thinking” [14].

When referring to Information Visualization, one most of the times refers to graphical representation and that is the one we will be focusing on.

Graphics reveal data, thus being more precise than statistical computations. Of course, this depends on the information they contain and how clear and concise it is presented [19]. Many visualizations are really appealing and beautiful, but it needs to have meaning and be true, in order to take actions upon the data. How data is presented, i.e. the layout of the data, defines how effectively the key features of the structure of the system are conveyed. Nachtwey [10] claims that well-defined data visualization improves the efficiency of information delivery.

2.3. Dashboard Concept

The term dashboard is a metaphor for a vehicle’s dashboard, which presents the most important information the driver needs to safely operate and maintain the car (speedometer, mileage indicator, fuel gauge).

Tableau de Bord, which is its original term, was a measurement system created in France at the turn of the last century [11]. They were designed as a way to improve production process by developing a better understanding on cause-effect relationships and later on applied at top management levels [6] A dashboard can improve a user’s awareness towards their activities, by not only providing an overview of the activity (for at-glance analysis) but also enabling a more detailed view in order to let users identify the root causes of problems and take action on them.

Dashboards have four major purposes: monitoring, consistency, planning and communication, according to [15]. A dashboard helps monitoring performance, this way it is possible for users to detect and diagnose problems that may occur in the daily analysis of the system. Consistency is enforced in measures and measurement procedures across department and business units, meaning that correlated data is gathered and presented facilitating data interpretation. It may be used for planning by analyzing what is presented at current time. And finally, communication, meaning that it conveys important values of an organization and its performance.

Modern dashboards have a certain number of prerequisites [16]: they should define and present most important information or tasks and it should be comprehensible. This way, it is important to choose the right metrics; overview and detailed option, otherwise one of two situations could happen: the dashboard would have much information or too little. Either way, making the dashboard useless; provide the ability to act upon the data; highlight problems with alerts; show progress; should be customizable with colors, charts, key metrics.

Overall, the dashboard needs to be built around the needs of a business and be adaptable to its needs. This may seem simple, but a poorly constructed dashboard is not useful and will not achieve the purposes it should.

2.3.1 Metrics

Information presented in a dashboard needs to be carefully selected, not every piece of information is useful or understandable. It is a challenge to correctly select data and present it in a straightforward way. If the information within a dashboard is not perceptible, then what is the point of the dashboard? Noisy or distractive information will make
the user feel overwhelmed, with too little information the user will not be able to understand the message it wants to transmit.

Key Performance Indicators are comparative indicators through which it is possible to determine whether a metric is far or not from a pre-determined goal or target [16, 13, 18] thus measuring performance. These indicators are very important metrics as they are the ones that alert the user on the achievement of their goals.

2.3.2 Dashboard Design
In order to build a dashboard that combines utility and usability, the context in which it will be integrated must be defined. The questions that need to be answered are the following [16]:

1. Who is my target audience? Who will see the information I present?
2. What value will the dashboard add to the organization? What purpose will it serve?
3. What type of dashboard am I creating?

The answers to these questions are sufficient for the definition of the dashboard context, that way it is possible to define which data is important for the users to see. This data must be carefully selected, otherwise the dashboard will be a waste.

In terms of dashboard layout and information visualization, form and structure must be defined. A dashboard can come in many flavors depending on the nature of the information, the way the data is visually structured in the dashboard is relevant for how users look at the business. For instance, inserting a chart on the top of a page is different from inserting another one on the bottom, what it implies is that top charts are more important and the intention may not be to emphasize a certain chart.

A dashboard can be separated into modules, where each module compacts information, making it easier for the viewer to better understand what is being presented [17]: As referred previously, it is a prerequisite that the dashboard overview and detailed options, it must be possible to reveal the information as the user inquires, having an overview of the most important data. Customizability is a feature that provides the user with flexibility to visualize what is important to them. This way, the operations that should be considered for any dashboard are:

- **Drill down** - Possibility to go to a more detailed view, providing additional detail;
- **Filters** - Possibility of only selecting the desired data;
- **Comparison** - Possibility to compare multiple related data in order to record evolution;
- **Alerts** - Possibility to display a signal when a metric goes over or below a certain threshold;
- **Export/print** - Possibility to export the information out of the dashboard, preferably to a xls (excel) format;
- **Text-based Summary** - Possibility to show more detailed descriptions of the visualizations;
- **Tagging** - Ability to configure the dashboard so that it only shows the desired data;
- **Annotations** - Ability to present with a small comment/note on the visualization;
- **Advanced Visualizations** - Ability to choose the different types of visualization boards namely area charts, bar charts, bubble charts, gauges, line charts, pie charts.

Everything matters in the design of a dashboard, the choice of the colors, typography, page organization, chart types and tables as they affect information presentation and the way data is conveyed. It is also important to remind that sometimes is not how many components are in the screen but their quality.

2.4. Systems and Tools
This section presents the analysed systems and tools for data analysis and dashboard implementation currently available in order to enable the development of the proposed solution.

2.4.1 Social Collaboration Systems
In an environment of sharing and data access, users should be able to monitor their actions through time, being able to see their evolution and act upon them based on the past.

The process of dashboard implementation not only implies the choice of implementation software but it is also important to analyze similar platforms in order to correctly designate valuable metrics - without good metrics the dashboard may become idle.

This section describes the online communities chosen to perform this statistical metrics analysis and create a reference model containing the most common and important usability patterns for users as well as analysing the types of charts used that make these pages so simple and clear.

**Facebook** is a very popular social networking system, mainly used for connection and sharing online. Although it may seem to be of personal use, it is possible for someone to create a page (mostly for businesses) and promote it to the world (or at worst to the closest group of friends). For each page

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4https://www.facebook.com
there is a Statistical Tab that groups the most important information regarding the page. This Tab is separated into several others, each one regarding important things to be measured. The tabs are the following:

- **Overview Tab** - Is a snapshot for the last 7 days of available data on the page’s performance;
- **Likes Tab** - Displays the different types of likes obtained by the page;
- **Reach Tab** - Contains the post reach, whether there is positive or negative engagement and also total reach;
- **Visits Tab** - Presents page and tabs visits, other pages activities and also external reference;
- **Actions Tab** - Shows action related information (number of clicks that trigger certain actions such as getting the phone number or address);
- **Posts Tab** - Shows when fans (people that like and follow the page) of the page are online, their post types and all posts published;
- **Videos Tab** - Contains measured metrics on video actions, for example the number of views;
- **People Tab** - Presents the fans more thoroughly (percentage of male and female followers), people reached and people engaged, also detailing their localization;
- **Messages Tab** - Shows information on exchanged messages between the users.

Facebook displays a number of different visualization components such as Line Charts, for time based analysis, a number of widget Indicators, that show the user their current state and their growth relative to a certain date in the past, Filters and Drill Down, Alerts and Annotations and even Export component all of which allow the user to customize their search.

**Slideshare** is a slideshow sharing platform where registered users are allowed to view, comment, upload and share as many presentations as desired. It started as containing professional or educational contents for its goal is to encourage content sharing, and ultimately knowledge. This platform also encourages users to connect with other members that share similar interests. As for statistics measurement, the registered users have a dedicated area where they can visualize a certain number of relevant metrics on the uploaded contents respectively:

- **Summary Tab** - Contains general presentations information (number of views evolution through time, total number of views and slideshare actions);
- **Views Tab** - Contains detailed data for the presentations’ views;
- **Actions Tab** - Contains counters for each presentation, the number of likes, favorites, comments, downloads and e-mail shares;
- **Viewers Tab** - Presents a detailed list of users that viewed the presentations.

Slideshare provides the user with Pie Charts and Activities Counters for an overall view of the data and also a Line Chart for a time based analysis. Besides these components Drill Down, Filters and Export are also allowed.

**Flickr** is a web platform for photo sharing and management, thus an important metric is the number of visualizations. Flickr does not provide this option for non-PRO users. Flickr, much like Slideshare, presents a Line Chart for time based analysis and counters for a more general view of the data.

**Picasa** is an online photo organizer, allowing picture sharing. Regarding statistical information on published contents, it only allows the administrator of the page to visualize the number of likes and number of visualizations. Additionally it shows the number of groups the picture belongs to as well as the number of comments, views and times it was marked as favourite. Picasa is one of the most incomplete social collaboration tool in terms of visualizations, mainly because it is a repository of pictures, only allowing a certain number of actions upon these objects. It only presents counters for each object.

**LinkedIn** is a business social networking system, it is very similar to Facebook, but it serves the purposes of businesses. This platform allows users (both employers and workers) to create a profile and create connections stimulating the growth of one’s professional network. These connections may serve a number of purposes such as finding jobs, seeking for potential employees, finding valuable connections for future references, basically anything that is business related. In terms of statistical information, the user can obtain the number of profile views as well as who viewed it. Currently it is also possible to go to a lower level of granularity by providing details on the viewers profile.

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6https://www.flickr.com
7http://picasa.google.com
8https://www.linkedin.com
LinkedIn provides Line Charts for time based analysis and also counters for an overview of the measured metrics. ResearchGate⁹, similarly to Facebook and LinkedIn, is a researchers and scientists social system, with the purpose of sharing publications, connecting with colleagues, seeking new collaborations and also job seeking or recruitment. Thus, the metrics measured are the number of profile views and publication referrals.

ResearchGate provides Indicators for data overview and a Line Chart for a time based analysis.

Evaluation After analyzing the previous online communities it is possible to compose a reference model, containing the measured metrics by each platform and the most common operations used in these systems. The metrics comprise drill downs, charts for general activity visualization and data comparison - line and pie charts, export, filters, annotations and alerts.

2.4.2 Tools for dashboard implementation

There are multiple solutions available that contain the sufficient tools to develop efficient dashboards. Most tools are Business Intelligence solutions, which transform data into useful information so that it can be presented in an intuitive manner. Business Intelligence solutions are not the only possible software that can be used to create dashboards. There are solutions such as Tools for data visualization ¹⁰ that collect, analyze and render data.

As there are so many tools, we need to narrow down the analysis to only a few tools that are described and compared in the following subsections. The choice of tools is imposed by the scope of the project. An overview of the analyzed tools is presented in Section 2.4.2. The list of platforms was obtained from 25 Open Source and Free Business Intelligence Solutions ¹¹.

Palo/Jedox ¹² is an easy-to-integrate-easy-to-use Business Intelligence suite for planning, reporting and analytics for performance management. It is licensed, meaning that it includes maintenance and integration costs. It aims to enhance planning, analytics, dashboards and reporting providing an architecture that does so. One of its features is that it has Excel integration because this is used in most businesses for planning and it can be very ineffective and confusing, so Palo simplifies the analysis presenting a cleaner visualization. Data for the analysis can be provided by a number of sources (Databases, Webpages and others) as Palo contains a tool that transforms data as needed. If included in the license, this data is kept in a provided ODBO (OLE DB for OLAP, which is basically a database for analytical processing).

Qlik ¹³ is a business intelligence software containing two major products: QlikSense and QlikView, the difference between them is that QlikView is used for specific business applications with predefined layouts and charts (organization defined) whereas QlikSense allows a freer and more flexible visualizations creation and customization. There is also a free QlikSense version - QlikSense Desktop for personal use only. QlikSense also contains a number of components that provide the dashboards with interactivity and innovative designs with interrelated data, thanks to QIX (Qlik Index), which is responsible for linking data among multiple data sets thus having more complex relationships and consequently more related data being beneficial for the users. QlikSense can be fully customizable due to the use a standard API also allowing to embed visualizations into other solutions as long as developers have HTML5, CSS3 and .NET skills. Data has to be provided and can be loaded from multiple sources (such as OLE DB, Spreadsheets, ERP - Enterprise Resource Planning - and also Web sources).

D3.js ¹⁴ is a javascript library that manipulates HTML documents based on data supporting the creation of interactive and smooth visualizations. It is very customizable as it contains a wide range of components and plugins. It can be easily integrated within a webpage and with technologies such as HTML5, CSS3 and SVG (Scalable Vector Graphics which is a graphics definition in XML).

Google Charts ¹⁵ is a simple javascript library that can be embed within a website (thus being integrated with HTML and CSS). The provided data can be of any source such as a database, directly from a webpage or a data provider that supports Chart Tools Datasource protocol (implemented by Google Fusion Tables and Google Spreadsheets).

Highcharts ¹⁶ is a free for non-commercial use Javascript library running on any server supporting HTML. Allows customization with the high number of chart types and features and since the source code is public it provides flexibility and allows much more customization. Data for visualization can be loaded from sources such as CSV files and HTML tables.

Telerik UI for ASP.NET AJAX ¹⁷ is a control and widget suite for HTML5 and .NET to allow the

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⁹http://www.researchgate.net
¹³http://www.qlik.com
¹⁴http://d3js.org
¹⁵https://developers.google.com/chart/
¹⁶http://www.highcharts.com/
creation of web apps. It is compatible with PHP and JS technologies as well. Due to its modular characteristics it is easy to customize and integrate controls as needed.

**Evaluation**

The choice of dashboard implementation tools encompasses certain aspects that were analyzed in this section and that are compared in order to subsequently choose a proper tool for the proposed solution, those are: License - the cost of usage of the tool, System Integration - how is the tool integrated with the system in study, Customization - whether it is possible to customize its objects, Data Collection and Storage - how the data is collected and saved. These aspects are important to decide which is the best tool for infovis dashboard implementation in the current BOA architecture. There are three kinds of licenses available namely free, paid and freemium, this last one is a combination of free and paid i.e. a free software is available for download but there may be certain features that are paid. For the purpose of this thesis it is preferable to get a platform that is free, not excluding the ones that are freemium (depending on its cost).

In dashboard implementation it is quite important that customization is present since most of its value relies on data presentation. It is also important to get and store data in adequate infrastructures. Considering that BOA has a pre-defined structure, the data storage is not as relevant as the other analyzed features.

3. Implementation

BOA is a web based application supporting user communities in the teacher-learner process [2].

Currently there is a work in progress developed by the student Bernardo Gouveia [9] that proposed and implemented an improved BOA framework for community and users participation and engagement stimulation. These improvements maintain the modularity in the BOA architecture and are implemented over DNN (Dot Net Nuke) 18. Dot Net Nuke is a Web Content Management System for online content publication, it is open source and built over a Microsoft ASP.NET platform. It uses modules to present functionality to the user.

More thoroughly the BOA platform consists of three layers:

- Presentation Layer - for User Interface purposes, presenting the information to the user;
- Business Layer - contains the bulk of BOA v3 functionalities;
- Data Layer - for data storage, more specifically in relational DB (SQL Server), Lucene Index, file storage and the triplestore.

It is important to consider the implications of developing visualization dashboards taking this architecture into account, specifically how to get the data and present it to the user, for that reason it was important to analyse a number of tools with specific pre-defined specs and choose one that could accomplish this thesis goal.

3.1. Proposed Metrics

As described in Section 2.3.1, metrics selection are the most efficient ways to alert the users of the status of the system. The existing Social Objects in BOA - Users, LOs, Vcs and Groups - are all related to one another such that the actions made upon them also affect each others scores. This is defined as reputation and it is calculated on a 24 hour basis and it is influenced by the actions made upon that object. Users are now automatically rewarded for their positive behaviour and interactions with the platform. If the users do not collaborate their reputation gradually decreases with a time decaying function [9] in order to maintain the engagement levels.

For instance, the reputation of an LO is calculated based on the actions made upon it, such as updates, views, reviews and even adding it to a Group or VC. The same happens with the other components, but metrics may vary.

These metrics can and should be presented to the user in a simple but significant way, as such each social object contains a group of actions that are defined as the metrics for the charts.

Each of these metrics are aggregated and presented in a unified visualization dashboard, that is presented in Section 3.4.

3.2. Data model

The data needed for presentation and thus associated to the interactions with the platform is already stored in a SQL Server Database enabling further use to group platform analytics for dashboard and visualizations consumption. For the matter of this thesis only certain metrics are necessary for information visualization use, those metrics are defined and presented in Section 3.1.

As there are four social objects, the actions associated to them are the ones needed for aggregation and presentation in the dashboard. Each action has a value associated to it that influences the reputation calculation, thus stimulating activities and collaboration in the platform. The possible measured actions in BOA are: Views, Updates, Searches, Reviews, Rates, Create Objects (specifically measured for the User), Added Objects (measured for Groups and VCs).

18http://www.dnnsoftware.com
3.3. Integration

The latest BOA version (BOAv3) was implemented using a Content Management System (CMS) named DNN (Dot Net Nuke). This is a modular framework and as such allows extensibility and functionality. The BOA architecture has three main layers that communicate with each other depending on development requisites.

Each dashboard was developed in a control page (.ascx) for presentation to the user. For the data visualization and having considered and analysed the dashboard implementation tools in Section 2.4.2 Google Charts was the best fit for building effective, customizable charts with various important dashboard aspects such as annotations and filtering. In order to populate the charts DNN has a controller-provider mechanism to allow database connection configuration, thus creating a bridge between the Data Layer and Business Layer for data fetching and functionality creation.

3.4. Dashboard Design and Development

This section aims to present the final aspect of the solution for each defined BOA object (User, LO, Group and VC). Each dashboard is different because of the defined metrics but it is very similar design-wise in order to maintain consistency throughout the platform, this way as time goes by and users interact more with the platform, it is easy to find the needed information in each dashboard. All dashboards are structured this way:

1. **Indicators Tab** - contains all counters for most relevant metrics - for an overall view of the object’s actions;

2. **Reputation Tab** - contains a Navigation Chart that allows time filtering (with a minimum of five days) in order to have a more granular view;

3. **Activities Tab** - contains two types of charts: first a Pie Chart that shows the total and percentage of activities, then a navigation chart that shows the activities through time with filtering option, either through time or chart category (activity).

There is also an additional Dashboard that belongs to the user, but only if that user is Admin of the platform. Besides maintaining structure consistency for user familiarization with the platform and the dashboards, a color schema was defined for each existing action.

All dashboards also contain the export option, in order to generate a PDF report containing all visualization elements that are important for analysis.

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3.4.1 User page

The User Visualization Dashboard Page aims to present most relevant information on the user’s activity throughout its registered time in BOA.

There are two types of users: common users, that perform actions in the BOA platform such as searching, creating LOs, groups or other actions already described in section 3.1 and administrator users that, besides performing the same actions as a common user, also has the responsibility of monitoring the BOA platform and its objects. As such, for the same information visualization page, these two types of users must be taken into account. For that reason these two types of users have a common design of information presentation, but the Admin user also has an additional tab - the Admin Tab.

The information presented in this page refers to the users activities, that is actions performed by the users upon LOs, Groups and VCs. The admin tab contains information on general BOA metrics, such as the Top Users, Groups and VCs, ie which have the highest reputation scores. The final result of this dashboard page can be seen in Images 2, 4, 3, 5 and 6.

![Figure 2: User Dashboard Page - Indicators Tab](image1)

![Figure 3: User Dashboard Page - Reputation Tab](image2)
3.4.2 Group page
The Group Dashboard Page presents most relevant information on a certain Group, such as its number of aggregated Users, LOs and VCs. Such information is not only available for the administrators but also for anyone who would like to join the group.

3.4.3 LO page
The LO Dashboard Page presents LOs most relevant actions made upon it, such as its searchability, updates, views, reviews and rates. It also shows its reputation and the number of elements it belongs to.

3.4.4 VC Page
Much like the LO page the VC Dashboard Page shows information on the selected VC, presenting the actions made upon this social object.

4. Results
This chapter presents the testing mechanisms used to validate the implemented solution against possible real situations. As such, the solution was tested in terms of performance and scalability. The methodology for this was to create a number of scenarios to test the application that most assimilate to a real case scenario, the best case scenario a very active platform. As the actions data is stored in SQL Server databases, a script was created for this purpose.

It is not easy to test charts or visualizations, thus the intention of this test is to verify how well the charts behave when populated with increasing amounts of data, i.e., actions made upon the social objects. The application was tested against four possible scenarios and the average page load time was measured in each of the dashboard and scenario:

Scenario 1: 1000 actions for each social object;
Scenario 2: 10000 actions for each social object;
Scenario 3: 100000 actions for each social object;
Scenario 4: 1000000 actions for each social object.

The results in Figure 7 show that for increasing data there is little difference in chart rendering and information visualization, even though in the 4th scenario there is a time increment in load time it still maintains a reasonably low average loading time for each Visualization Dashboard Page. This means that the dashboards are prepared for incremental data increase, which is most likely to happen.

Besides scalability testing, usability tests were performed in a group of 10 inexperienced users. The users were given a brief explanation on the platform and the goal of this thesis and were then allowed to explore the dashboards for a certain amount of time, while at the same time giving feedback on their overall experience. At the end of the test, they had to answer 4 simple questions:

Q1. How did you feel about the data disposition?
Q2. How difficult was it to understand the information throughout the dashboards?
Q3. Evaluate the usefulness of these dashboards in a platform such as BOA.

Q4. Overall, rate your experience using these dashboards.

Overall, users thought that the information was clearly disposed, it was quite simple to understand and it is a very useful mechanism for BOA as it provides with and overall view of the user’s actions through time.

The overall rating of the users’ experience using the dashboards was between Good and Excellent.

Even though these results are quite satisfying, more tests are necessary for these dashboards to improve, not only increase the number of users but also choose more experienced ones, users that better know the BOA platform.

5. Conclusions

Building an effective dashboard is not just assembling some metrics together and creating a graphical view with it. It takes a certain process, contextualization of the project understanding target audience, the choice of metrics, choice of charts and tables that best convey the previously chosen metrics.

That is what this thesis addressed. First contextualize on what dashboards are as well as their purposes and what aspects are important to build an efficient one. Essentially dashboards are useful tools for data visualization if they are simple and concise in the way they present information.

Also analyze platforms that measure and retrieve analytical social data such as Facebook, Slideshare, LinkedIn, ResearchGate, Picasa and Flickr in order to create a reference model for the BOA platform. After this, the choice of dashboard technology implementing tool taking into account that it must be integrated with the current BOA architecture.

This solution improves the current BOA platform not only because the solution lacked a specific area that aggregated BOA’s social objects data for consultation and also because this way users are now more informed on their actions in the platform. By being more informed on their data and providing clean ways to show information users are stimulated to become high reputation users or to achieve other goals. It is important for a collaborative platform such as BOA to always find ways to stimulate users to use it and collaborate with it and with each other.

Currently the system has been developed and tested uniquely in a development environment. Even though it has been through stress and load tests for both the database and HTML requests, there is no absolute guarantee that it will fully work in a real life scenario. In terms of visualizations more questionnaires and usability tests are required, specially with intensive and proficient users of the platform to inquire user satisfaction regarding the visualizations provided and the effect they have had in their activities. More complex visualizations can be developed in order to increase users productivity in the platform.

For future work and since platforms such as BOA should be in constant renovation in search for ways to motivate users to either participate in the platform and collaborate with each other. Duval et. al [20] suggest a system of badges in order to reward the user for its contributions to the platform. Such mechanism would also be valuable to improve and motivate users in the increased participation with the system and collaboration with other users thus stimulating users engagement.

References


